

$[\quad] \leftarrow$ more than one solution.

Next class: How to compute A^+ using QR
factorization for wide matrices.

$$A^T = QR$$

$$A^+ = A^T (AA^T)^{-1}$$

$$\begin{aligned} AA^T &= R^T \underbrace{Q^T Q}_I R \\ &= R^T R \end{aligned}$$

$$\begin{aligned} (AA^T)^{-1} &= (R^T R)^{-1} \\ &= R^{-1} (R^T)^{-1} \end{aligned}$$

$$A^+ = A^T R^{-1} (R^T)^{-1}$$

$$= Q \underbrace{R R^{-1}} (R^T)^{-1}$$

$$= Q (R^T)^{-1}$$

$$A^+ b = Q \overbrace{(R^T)^{-1} b}$$

1) Solve $R^T z = b$

2) $x = Q z$

lower triangular
use forward subs.

$$A^T = QR$$

write: $A^T (A A^T)^{-1}$

$$z = (R^T)^{-1} b$$

iff

$$R^T z = b$$

$$A^T = QR$$

↑
upper
tri

Tall A :



left inverse

$$A^+ b$$

$$A = QR$$

$$A^+ (A^T A)^{-1} A^T$$

1) $z = Q^T b$

2) solve $Rx = z$

What does $A^+ b$ mean when A is tall
and has linearly independent columns.

Least squares:

$$Ax = b$$

$$A^+ b$$

"best value of x "

Ax is as close
to b as possible.

$$\begin{bmatrix} 1 & 0 \\ 0 & 1 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix}$$

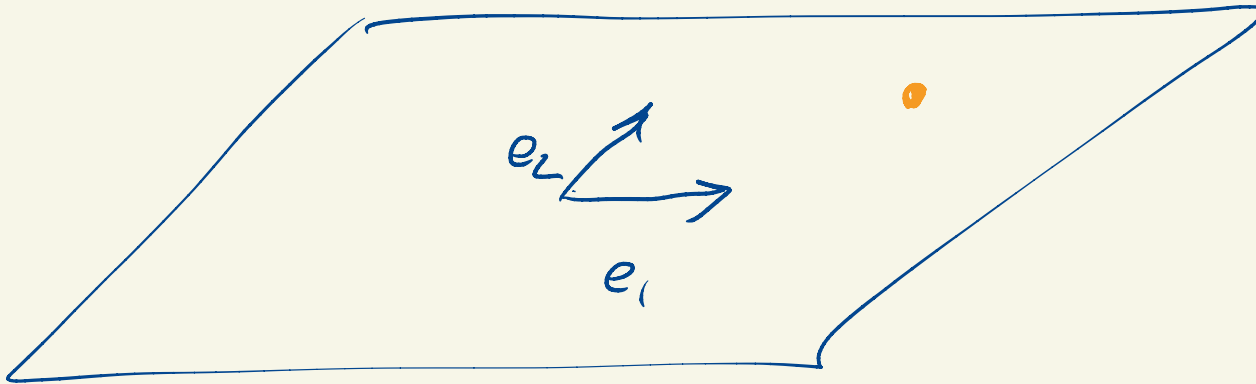
Is there a solution?

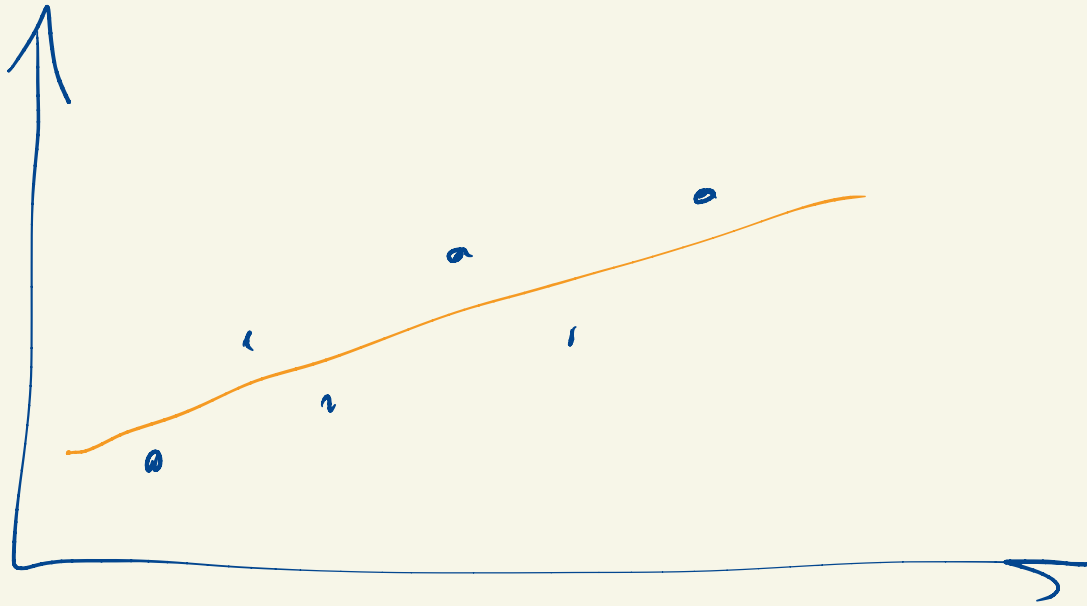
$$Ax = b$$

$$\begin{bmatrix} x_1 \\ x_2 \\ 0 \end{bmatrix}$$

↑
tall
lin. ind.
cols.

• b





Task: Given the tall matrix A and the vector b , find \hat{x} such that

$A\hat{x}$ is as close to b as possible.

(Find the linear combination of the columns of A that is the best possible approximation of b .)

$$J(x) = \|Ax - b\|^2$$

"distance from Ax to b
squared"

↑
objective
function.

We want to find \hat{x}
such that $J(\hat{x})$ is as small
as possible.

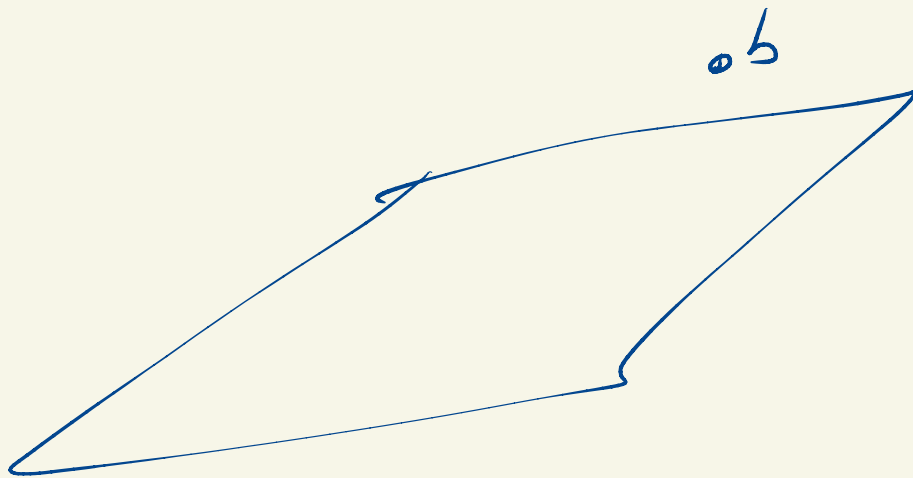
$$A = \begin{bmatrix} 1 & 0 \\ 0 & 1 \\ 0 & 0 \end{bmatrix} \quad b = \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix} \quad x = \begin{bmatrix} x_1 \\ x_2 \end{bmatrix}$$

$$Ax = \begin{bmatrix} x_1 \\ x_2 \\ 0 \end{bmatrix} \quad Ax - b = \begin{bmatrix} x_1 - 1 \\ x_2 - 2 \\ -3 \end{bmatrix}$$

$$\begin{aligned} J(x) &= \|Ax - b\|^2 = (x_1 - 1)^2 + (x_2 - 2)^2 + (-3)^2 \\ &= (x_1 - 1)^2 + (x_2 - 2)^2 + 9 \end{aligned}$$


This is minimized when $x_1 = 1$ $x_2 = 2$.

$$A = \begin{bmatrix} 0.2 & 2.6 \\ -0.5 & 1.3 \\ 1.8 & -0.6 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} \quad b = \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix}$$



\hat{x} is the location of the minimum,

y is some random direction

$$\hat{x} + sy$$


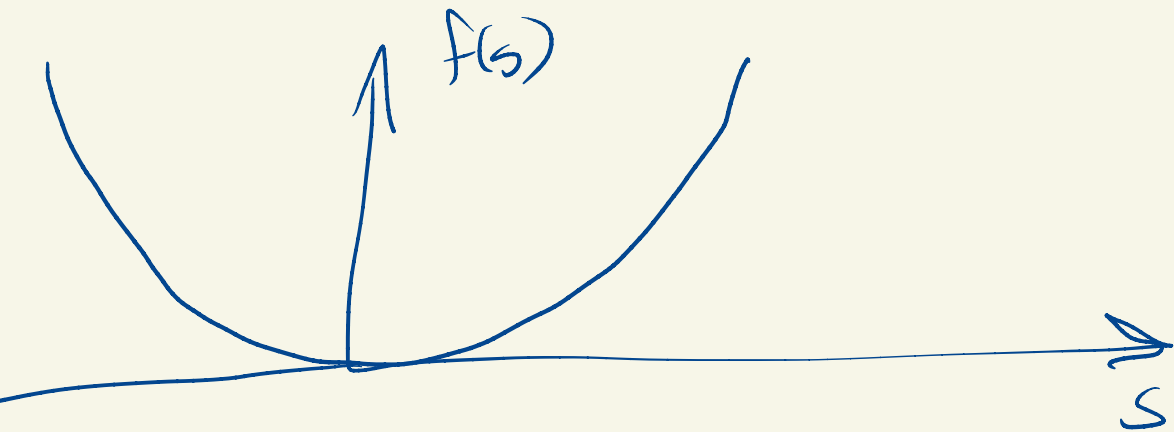
$$f(s) = J(\hat{x} + sy)$$

The minimum for f

happens when $f'(s) = 0$

(and the minimum is at $s=0$)

$$f'(0) = 0$$



$$J(\hat{x} + sy) = \|A(\hat{x} + sy) - b\|^2$$

$$\geq \| (A\hat{x} - b) + sA_y \|^2$$

$$\|v+w\|^2 = \|v\|^2 + \|w\|^2 + 2v^T w$$

$$\|v+w\|^2 = (v+w)^T (v+w)$$

$$= \|A\hat{x} - b\|^2 + 2s(A_y)^T (A\hat{x} - b) + s^2 \|A_y\|^2$$

$f(s)$

$$f'(s) = 2(A_y)^T (A\hat{x} - b) + 2s \|A_y\|^2$$

$$f'(0) = 2(A_y)^T (A\hat{x} - b)$$

We need $\underbrace{z(A_y)^T}_{\text{direction } y} (Ax - b) = 0$

for every direction y .

$$y^T \underbrace{A^T(Ax - b)}_{\text{direction } y} = 0 \quad \text{for all } y.$$

Suppose z is a vector and $y^T z = 0$ for all y .

$$\underbrace{z^T z}_{\text{direction } z} = 0$$

$$\|z\|^2 = 0 = 0$$

At a minimum \hat{x} we have to have

$$A^T(A\hat{x} - b) = 0$$

$$(A^T A)\hat{x} = A^T b$$

← solve this

normal equation

We assume the columns of A are linearly independent.

Hence $A^T A$ is invertible.

$$\hat{x} = (A^T A)^{-1} A^T b$$

$(A^T A)^{-1} A^T$
→ A^+ for the tall matrix A .

Finding \hat{x} so that $A\hat{x}$ is as close a

possible to b is exactly $\hat{x} = A^+ b$.

$$A = QR$$

1) $z = Q^T b$

2) $Rx = z$ by back subs.