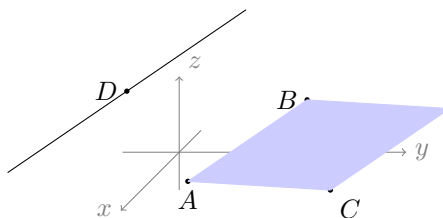


Instructions. You have 90 minutes. No calculators allowed. *Show all your work* in order to receive full credit.

1. Consider the points $A(2, 1, 0)$, $B(-1, 3, 1)$, $C(0, 4, -1)$, and $D(1, -1, 2)$ in space.



- (a) Find the symmetric equations of the line going through D and parallel to the line going through A and B .

Solution: The direction for the line will be (any scalar multiple of):

$$\overrightarrow{AB} = \langle -1 - 2, 3 - 1, 1 - 0 \rangle = \langle -3, 2, 1 \rangle$$

And symmetric equations for the line through D parallel to \overrightarrow{AB} are:

$$\boxed{\frac{x - 1}{-3} = \frac{y + 1}{2} = z - 2}$$

- (b) Find the equation of the plane containing the parallelogram shaded above.

Solution: A normal vector to the plane is:

$$\begin{aligned} \overrightarrow{AB} \times \overrightarrow{AC} &= \langle -3, 2, 1 \rangle \times \langle 0 - 2, 4 - 1, -1 - 0 \rangle = \langle -3, 2, 1 \rangle \times \langle -2, 3, -1 \rangle \\ &= \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ -3 & 2 & 1 \\ -2 & 3 & -1 \end{vmatrix} = \langle 2(-1) - 3(1), -(-3(-1) + 2(1)), -3(3) + 2(2) \rangle = \langle -5, -5, -5 \rangle. \end{aligned}$$

A more judicious choice is $\langle 1, 1, 1 \rangle$ and then the equation to the plane is:

$$\boxed{(x - 2) + (y - 1) + z = 0} \quad \text{or equivalently} \quad \boxed{x + y + z = 3}.$$

- (c) Use vectors to find the length of the diagonal starting at A in the parallelogram.

Solution: A vector representing the diagonal is $\overrightarrow{AB} + \overrightarrow{AC}$ so the length of the diagonal is:

$$\begin{aligned} \left\| \overrightarrow{AB} + \overrightarrow{AC} \right\| &= \left\| \langle -3, 2, 1 \rangle + \langle -2, 3, -1 \rangle \right\| = \left\| \langle -3 - 2, 2 + 3, 1 - 1 \rangle \right\| = \left\| \langle -5, 5, 0 \rangle \right\| \\ &= \sqrt{25 + 25 + 0} = \sqrt{50} = \boxed{5\sqrt{2}}. \end{aligned}$$

2. Consider the following planes in space:

$$\text{Plane 1 } x - 2y - z + 1 = 0$$

$$\text{Plane 2 } x - 3y + 2z + 6 = 0$$

(a) Are the two planes orthogonal?

Solution: We need to compute the dot product of the normal vectors:

$$\langle 1, -2, -1 \rangle \cdot \langle 1, -3, 2 \rangle = 1(1) - 2(-3) - 1(2) = 5 \neq 0$$

so the planes are not orthogonal.

(b) Find the point of intersection of Plane 1 and the line parametrized by

$$\vec{r}(t) = \langle -2 + t, 1 - t, 3 + 2t \rangle.$$

Solution: Substitute x , y , and z with the parametrization of the line in Plane 1 and solve for t :

$$(-2 + t) - 2(1 - t) - (3 + 2t) + 1 = 0 \iff -2 + t - 2 + 2t - 3 - 2t + 1 = 0 \iff t = 6.$$

Thus, we have

$$\vec{r}(6) = \langle -2 + 6, 1 - 6, 3 + 2(6) \rangle = \langle 4, -5, 15 \rangle \implies \boxed{P(4, -5, 15)}.$$

(c) Now find the distance from the point found above to Plane 2.

Solution:

$$d = \frac{|4 - 3(-5) + 2(15) + 6|}{\|\langle 1, -3, 2 \rangle\|} = \frac{|4 + 15 + 30 + 6|}{\sqrt{1 + 9 + 4}} = \frac{55}{\sqrt{14}} = \boxed{\frac{55\sqrt{14}}{14}}$$

3. Let $\mathbf{r}(t) = \langle (t-1)^2, t^3 - 3t^2 + 3t, 2t^3 - 3t^2 \rangle$ be describing the motion of a particle along a space curve over time. The position is in meters and time in seconds.

(a) Find all the open intervals on which the curve is smooth.

Solution: The domain of $\mathbf{r}(t)$ is the whole real line, and

$$\mathbf{r}'(t) = \langle 2(t-1), 3t^2 - 6t + 3, 6t^2 - 6t \rangle = \langle 2(t-1), 3(t-1)^2, 6t(t-1) \rangle$$

is defined, and continuous also on the whole real line. But

$$\mathbf{r}'(t) = \vec{0} \quad \text{for } t = 1$$

So by definition,

$$\boxed{\text{the curve described by } \vec{r}(t) \text{ is smooth on } (-\infty, 1) \cup (1, \infty).}$$

(b) Find the speed of the particle at $t = 2$ s.

Solution:

$$\|\mathbf{r}'(2)\| = \|\langle 2(1), 3(1)^2, 6(2)(1) \rangle\| = \|\langle 2, 3, 12 \rangle\| = \sqrt{4 + 9 + 144} = \boxed{\sqrt{157} \text{ m/s.}}$$

(c) Given $\mathbf{s}(2) = \langle 2, 3, -1 \rangle$ and $\mathbf{s}'(2) = \langle 1, -1, 2 \rangle$, find:

$$1. \left. \frac{d}{dt} (\mathbf{r} \cdot \mathbf{s}) \right|_{t=2} = \boxed{8}$$

Solution:

$$\begin{aligned} \left. \frac{d}{dt} (\mathbf{r} \cdot \mathbf{s}) \right|_{t=2} &= (\mathbf{r}' \cdot \mathbf{s} + \mathbf{r} \cdot \mathbf{s}') \Big|_{t=2} = \langle 2, 3, 12 \rangle \cdot \langle 2, 3, -1 \rangle + \langle 1^2, 8 - 12 + 6, 16 - 12 \rangle \cdot \langle 1, -1, 2 \rangle \\ &= 2(2) + 3(3) + 12(-1) + \langle 1, 2, 4 \rangle \cdot \langle 1, -1, 2 \rangle = 4 + 9 - 12 + 1(1) + 2(-1) + 4(2) \\ &= 1 + 1 - 2 + 8 = 8 \end{aligned}$$

$$2. \left. \frac{d}{dt} (\mathbf{r} \times \mathbf{s}) \right|_{t=2} = \boxed{\langle -31, 28, -3 \rangle}$$

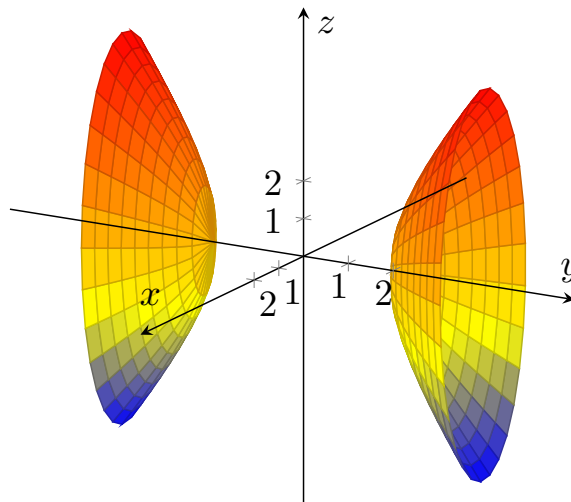
Solution:

$$\begin{aligned} \left. \frac{d}{dt} (\mathbf{r} \times \mathbf{s}) \right|_{t=2} &= (\mathbf{r}' \times \mathbf{s} + \mathbf{r} \times \mathbf{s}') \Big|_{t=2} = \langle 2, 3, 12 \rangle \times \langle 2, 3, -1 \rangle + \langle 1, 2, 4 \rangle \times \langle 1, -1, 2 \rangle \\ &= \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ 2 & 3 & 12 \\ 2 & 3 & -1 \end{vmatrix} + \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ 1 & 2 & 4 \\ 1 & -1 & 2 \end{vmatrix} \\ &= \langle 3(-1) - 3(12), -(2(-1) - 2(12)), 2(3) - 2(3) \rangle \\ &\quad + \langle 2(2) + 1(4), -(1(2) - 1(4)), 1(-1) - 1(2) \rangle \\ &= \langle -39, 26, 0 \rangle + \langle 8, 2, -3 \rangle = \langle -31, 28, -3 \rangle \end{aligned}$$

4. Time to sketch some surfaces!

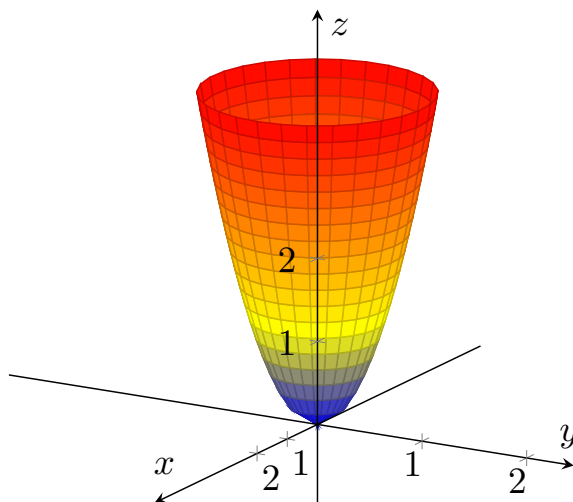
- (a) Describe and sketch the surface in space whose equation is $x^2 - \frac{y^2}{4} + \frac{z^2}{9} = -1$.

Solution:



- (b) Describe and sketch the surface in space whose equation is: $x^2 + 4y^2 = z$.

Solution:



5. You hit a golf ball in “Calculus III conditions”¹ such that it takes off at an angle of 30° with the horizontal. What should the initial golf ball speed be in order for you to hit a hole-in-one located 800 feet away at the same elevation?

Solution: Let v_0 be the original speed. Then the initial velocity is

$$\mathbf{v}(0) = \langle v_0 \cos 30^\circ, v_0 \sin 30^\circ \rangle = \left\langle \frac{v_0 \sqrt{3}}{2}, \frac{v_0}{2} \right\rangle$$

and since the initial position is $\mathbf{r}(0) = \langle 0, 0 \rangle$, we have:

$$\begin{aligned} \mathbf{a}(t) = \langle 0, -32 \rangle &\implies \mathbf{v}(t) - \mathbf{v}(0) = \int_0^t \langle 0, -32 \rangle du = \langle 0, -32u \rangle \Big|_{u=0}^{u=t} = \langle 0, -32t \rangle \\ \iff \mathbf{v}(t) = \left\langle \frac{v_0 \sqrt{3}}{2}, \frac{v_0}{2} \right\rangle + \langle 0, -32t \rangle &= \left\langle \frac{v_0 \sqrt{3}}{2}, \frac{v_0}{2} - 32t \right\rangle \\ \implies \mathbf{r}(t) - \mathbf{r}(0) = \int_0^t \left\langle \frac{v_0 \sqrt{3}}{2}, \frac{v_0}{2} - 32u \right\rangle du &= \left\langle \frac{v_0 u \sqrt{3}}{2}, \frac{v_0 u}{2} - 16u^2 \right\rangle \Big|_{u=0}^{u=t} \\ \implies \mathbf{r}(t) = \left\langle \frac{v_0 t \sqrt{3}}{2}, \frac{v_0 t}{2} - 16t^2 \right\rangle \end{aligned}$$

Now we solve for t and v_0 in $\mathbf{r}(t) = \langle 800, 0 \rangle$. From the y -component,

$$\frac{v_0 t}{2} = 16t^2 \iff t = 0 \quad \text{or} \quad t = \frac{v_0}{32}$$

and since $t = 0$ just gives $\mathbf{r}(0) = \langle 0, 0 \rangle$, here we need the second value of t and thus we solve from the x -component:

$$800 = \frac{v_0^2 \sqrt{3}}{64} \iff v_0 = \sqrt{\frac{800(64)}{\sqrt{3}}} = \boxed{\frac{160\sqrt{2}}{\sqrt[4]{3}} \text{ ft/s}}$$

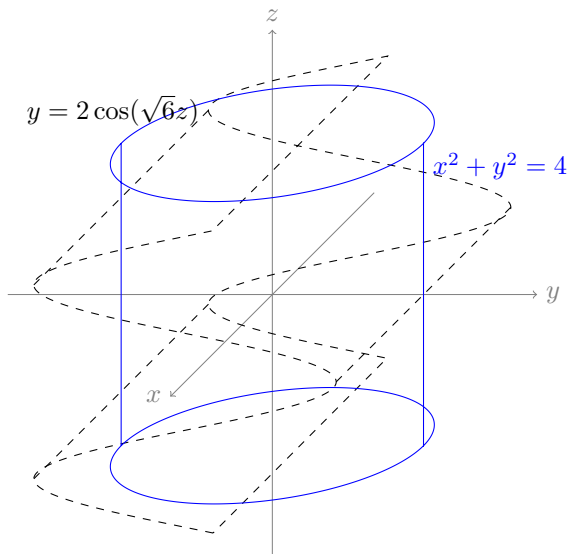
¹I.e. the acceleration is constant and only due to gravity. That is we ignore ball spin, air resistance, etc.

6. An object moves along a trajectory so that its position $\vec{r}(t)$ as a function of time is given by:

$$\vec{r}(t) = \langle 2 \sin(\sqrt{6}t), 2 \cos(\sqrt{6}t), t \rangle.$$

- (a) The particle's trajectory sits on the intersection of the cylinder $y = 2 \cos(\sqrt{6}z)$ (drawn below) and which other surface? Sketch that surface. (*Hint:* Even though there is more than one possible answer, one is definitely easier to sketch.)

Solution:



$$x^2(t) + y^2(t) = 4 \sin^2(\sqrt{6}t) + 4 \cos^2(\sqrt{6}t) = 4$$

This is true for all t so the surface is the cylinder:

$$\boxed{x^2 + y^2 = 4}$$

- (b) Find the unit tangent vector of the trajectory.

Solution:

$$\begin{aligned} \vec{r}'(t) &= \langle 2\sqrt{6} \cos(\sqrt{6}t), -2\sqrt{6} \sin(\sqrt{6}t), 1 \rangle \\ \Rightarrow \vec{T}(t) &= \frac{\vec{r}'(t)}{\|\vec{r}'(t)\|} = \frac{\langle 2\sqrt{6} \cos(\sqrt{6}t), -2\sqrt{6} \sin(\sqrt{6}t), 1 \rangle}{\sqrt{24 \cos^2(\sqrt{6}t) + 24 \sin^2(\sqrt{6}t) + 1}} = \frac{\langle 2\sqrt{6} \cos(\sqrt{6}t), -2\sqrt{6} \sin(\sqrt{6}t), 1 \rangle}{\sqrt{25}} \\ \Rightarrow \vec{T}(t) &= \left\langle \frac{2\sqrt{6}}{5} \cos(\sqrt{6}t), \frac{-2\sqrt{6}}{5} \sin(\sqrt{6}t), \frac{1}{5} \right\rangle \end{aligned}$$

- (c) Find the principal unit normal vector of the trajectory.

Solution:

$$\begin{aligned} \vec{T}'(t) &= \left\langle \frac{-12}{5} \sin(\sqrt{6}t), \frac{-12}{5} \cos(\sqrt{6}t), 0 \right\rangle = -\frac{12}{5} \langle \sin(\sqrt{6}t), \cos(\sqrt{6}t), 0 \rangle \\ \Rightarrow \vec{N}(t) &= \frac{\vec{T}'(t)}{\|\vec{T}'(t)\|} = \frac{-\frac{12}{5} \langle \sin(\sqrt{6}t), \cos(\sqrt{6}t), 0 \rangle}{\left| -\frac{12}{5} \right| \sqrt{\sin^2(\sqrt{6}t) + \cos^2(\sqrt{6}t) + 0}} = \frac{-\frac{12}{5} \langle \sin(\sqrt{6}t), \cos(\sqrt{6}t), 0 \rangle}{\frac{12}{5}} \\ \Rightarrow \vec{N}(t) &= \left\langle -\sin(\sqrt{6}t), -\cos(\sqrt{6}t), 0 \right\rangle \end{aligned}$$

7. A particle is moving in the plane from a starting position at $(-1, 2)$ (i.e. $\vec{r}(0) = -\vec{i} + 2\vec{j}$) according to the following **velocity** (measured in ft/s) at time t :

$$\vec{v}(t) = (3 - 3t^2)\vec{i} + 6t\vec{j}.$$

- (a) What is the particle's position at $t = 1$ s?

Solution:

$$\begin{aligned} \vec{r}(t) &= \int \vec{v}(t) dt = (3t - t^3)\vec{i} + 3t^2\vec{j} + \vec{c} \\ -\vec{i} + 2\vec{j} = \vec{r}(0) = \vec{c} &\implies \vec{r}(t) = (3t - t^3 - 1)\vec{i} + (3t^2 + 2)\vec{j} \implies \vec{r}(1) = \vec{i} + 5\vec{j} \end{aligned}$$

so the position of the particle at $t = 1$ s is $\boxed{(1, 5)}$.

- (b) Find the arc length described by the particle between $t = 0$ s and $t = 2$ s.

Solution: The distance traveled (or arc length) from $t = 0$ s to $t = 2$ s is:

$$\begin{aligned} s(2) &= \int_0^2 \|\vec{v}(t)\| dt = \int_0^2 3\sqrt{(1-t^2)^2 + (2t)^2} dt = 3 \int_0^2 \sqrt{1-2t^2+t^4+4t^2} dt \\ &= 3 \int_0^2 \sqrt{1+2t^2+t^4} dt = 3 \int_0^2 \sqrt{(1+t^2)^2} dt = 3 \int_0^2 1+t^2 dt \\ &= 3 \left[t + \frac{t^3}{3} \right]_0^2 = 3 \left(2 + \frac{8}{3} - 0 \right) = \boxed{14 \text{ ft}} \end{aligned}$$

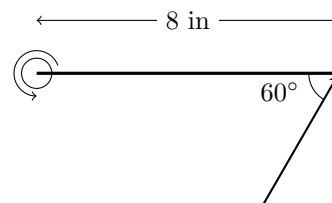
8. Nanook, your favorite sled dog is in training for pulling a loaded sled along a frictionless snow path.

- (a) He is applying a constant force \vec{F} of magnitude 30 lbs along the rope which forms an angle of 10° with the horizontal path where the sled rests. What is the work done by this force when the sled is dragged over 20 ft? Your answer may still contain a trigonometric function but don't forget the overall unit.

Solution:

$$W = \vec{F} \cdot \vec{PQ} = \|\vec{F}\| \|\vec{PQ}\| \cos 10^\circ = 30(20) \cos 10^\circ = \boxed{600 \cos 10^\circ \text{ ft-lbs}}$$

- (b) When Nanook reaches the dog yard, he runs to the cabin and pushes with his nose against the door with the same force, but at an angle of 60° to get it to open. What is the torque (direction and magnitude) about the hinge if Nanook pushes 8 in from the hinge? Simplify your answer.



Viewpoint is from the swallow nesting above the door:

Solution: For P at the hinge and Q along the door 8 inches from P , since the torque is

$$\vec{\tau} = \vec{PQ} \times \vec{F}$$

then by the right hand rule, $\boxed{\text{the direction of the torque is out of the page towards you}}$. And the magnitude is:

$$\|\vec{\tau}\| = \|\vec{PQ}\| \|\vec{F}\| \sin 60^\circ = \frac{8}{12}(30) \frac{\sqrt{3}}{2} = \boxed{10\sqrt{3} \text{ ft-lbs}}$$