

Projective transformations

$\mathbb{R}P^1$, $\mathbb{R}P^2$

$x \in \mathbb{R}^+$

$$T(x) = \frac{ax+b}{cx+d}$$

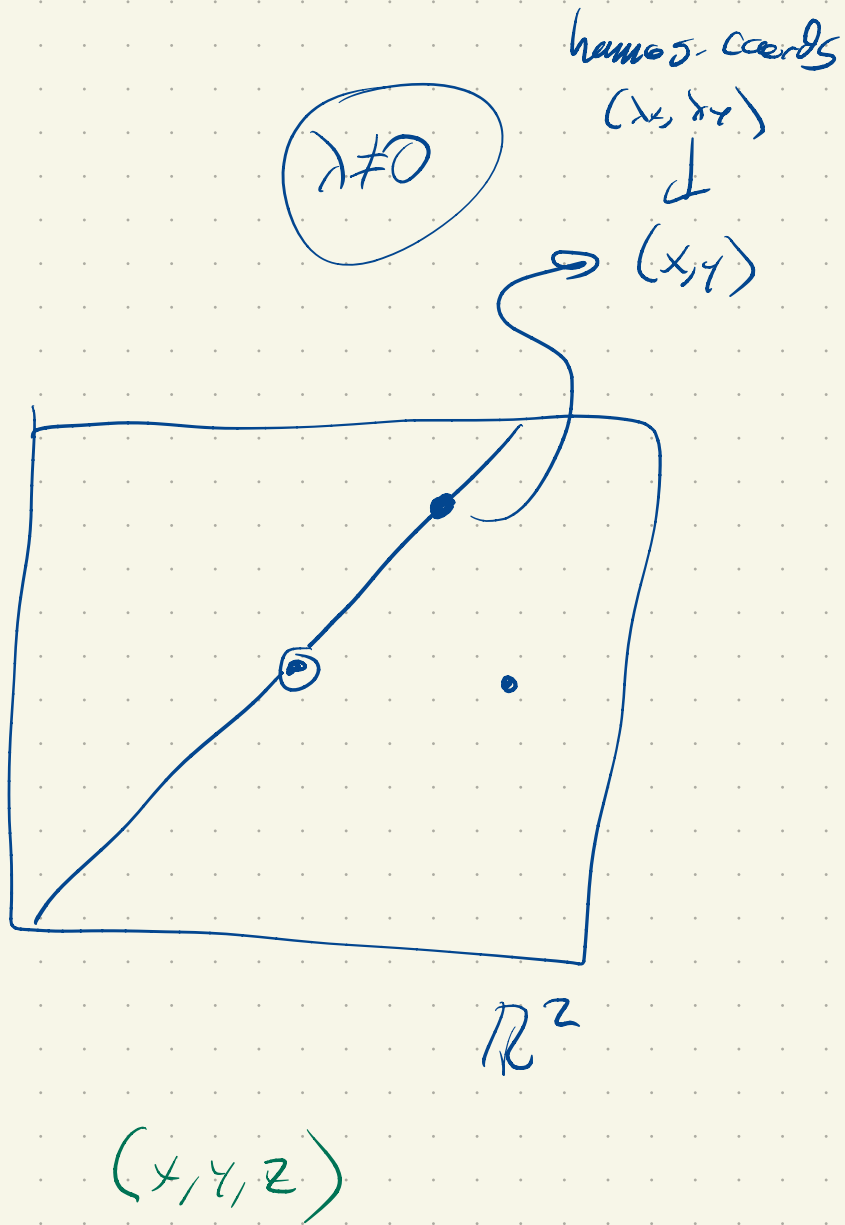
$a, b, c, d \in \mathbb{R}$

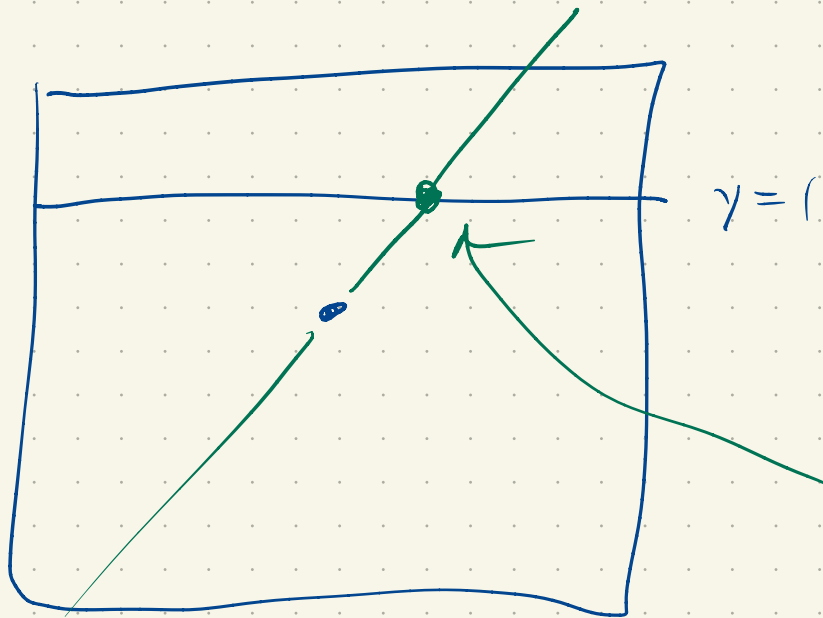
$ad - bc \neq 0$

$$\begin{bmatrix} a & b \\ c & d \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} u \\ w \end{bmatrix}$$

homog
coords of p

homog. coords
of image



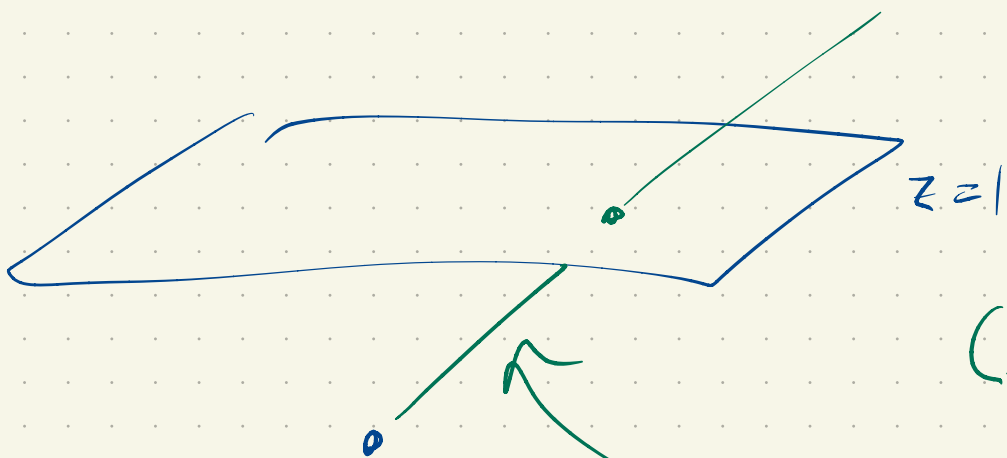


$(x, 1)$

x , inhomogeneous coords of the projective point,

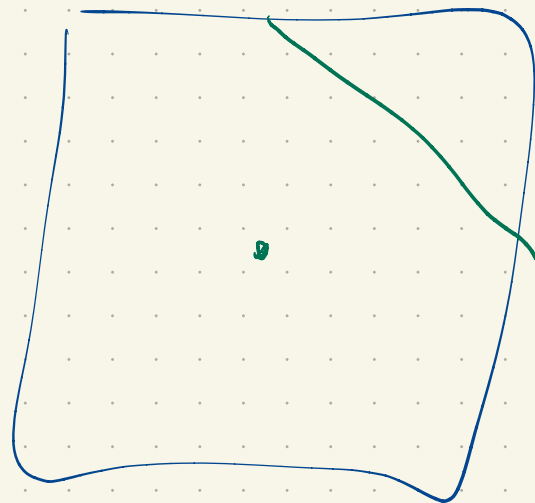
$\mathbb{R}P^2$

$\mathbb{R}P^1$

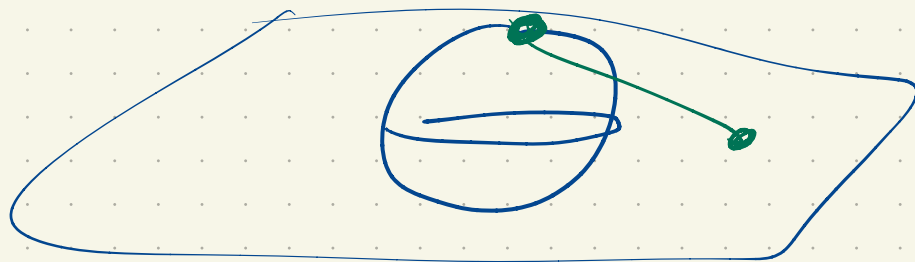


$(x, y, 1)$

(x, y)



$$[A, B, C] \begin{bmatrix} x \\ y \\ z \end{bmatrix}$$



coords in projective geom: $(\mathbb{R}P^2)$

Homogeneous

$$\underline{(x, y, z)}$$

every $p \in \mathbb{R}P^2$ admits
homo. coords

loss of uniqueness \rightarrow

whole plane but is
hard to visualize

Inhomogeneous

$$(x, y, 1)$$

\nwarrow omit

most points in $\mathbb{R}P^2$
admit in homo. coords
we miss a "line at ∞ "

unique label

partial picture but
is easy to visualize

$$[A] \quad A \sim \lambda A$$

$\lambda \neq 0$

\swarrow
3x3 invertible
matrix

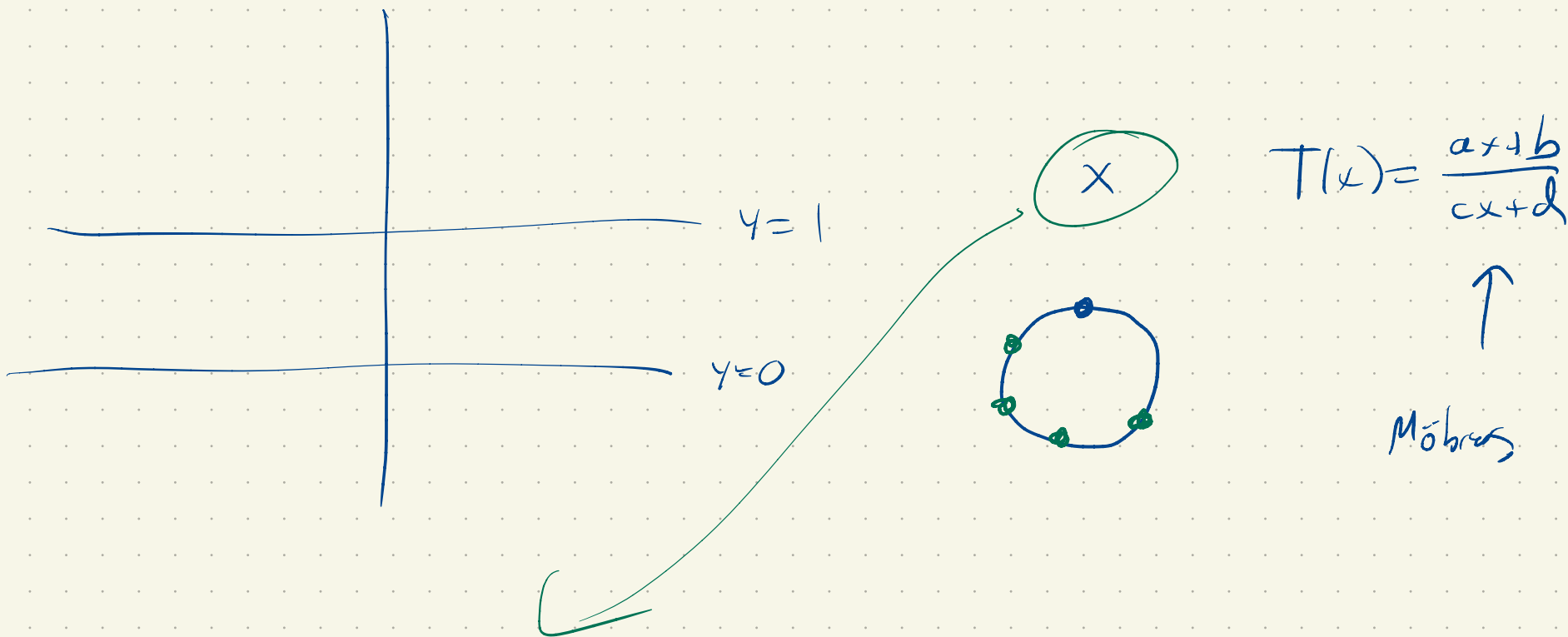
$$(x, y) \rightarrow \left(\frac{ax+by+c}{gx+hy+i}, \frac{dx+ey+f}{gx+hy+i} \right)$$

$$[A][p] = [Ap]$$

\uparrow
solution x

\swarrow

An invariant of $\mathbb{R}P^1$



x_0, x_1, x_2, x_3 four distinct points ($\in \mathbb{R}^+$)

(x_0, x_1, x_2, x_3) is an invariant.

Given distinct $x_1, x_2, x_3 \in \mathbb{R}^+$

$y_1, y_2, y_3 \in \mathbb{R}^+$

There is a unique projective transformation T $T(x_i) = y_i$.

$$x_1 \rightarrow 1$$

$$x_2 \rightarrow 0$$

$$x_3 \rightarrow \infty$$

$$T(x) = \frac{(x-x_2)(x_1-y_3)}{(x-x_3)(x_1-y_2)}$$

"Fundamental Theorem of $\mathbb{R}P^1$ "

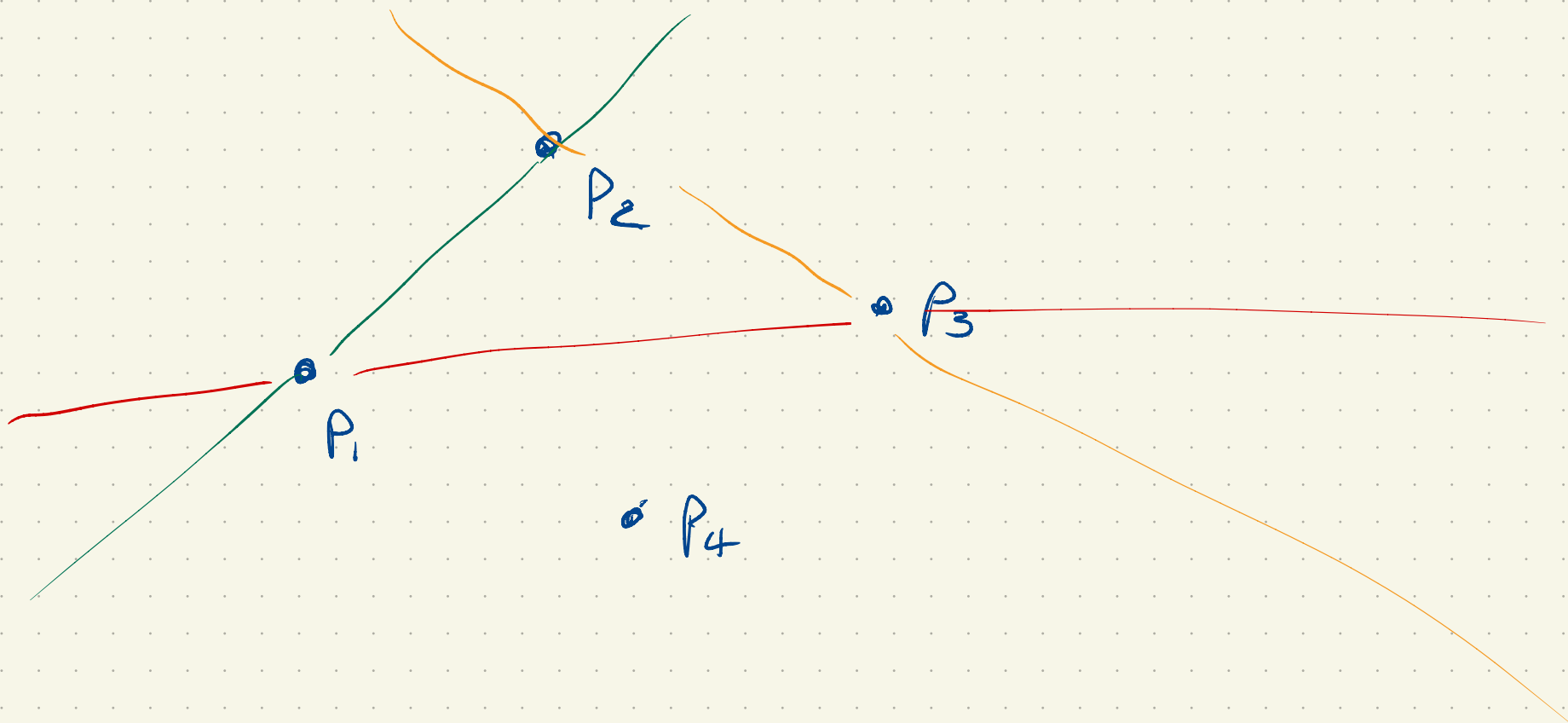
Mobius geometry is really projective geometry of the

Complex line,

$PGL(2, \mathbb{C})$

Fundamental Theorem of \mathbb{RP}^2

Def: Let $P_1, P_2, P_3, P_4 \in \mathbb{RP}^2$. We say they are in general position if no three are on a common line.



Thm: Let P_1, P_2, P_3, P_4

Q_1, Q_2, Q_3, Q_4

be two sets of four projective points (in \mathbb{RP}^2)

in general position.

Then there exists a unique projective transformation

$$T \quad T(P_i) = Q_i \quad i = 1, 2, 3, 4.$$

difficulties

a) 4 points, not 3

b) general position vs distinct.

Pf: (convention: hats imply points in \mathbb{R}^3)
~~write~~ \uparrow nonzero (usable \Rightarrow homogeneous coordinates)

$$\text{Let } \hat{v}_1 = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} \quad \hat{v}_2 = \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix} \quad \hat{v}_3 = \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} \quad \hat{v}_4 = \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}$$

be homogeneous coordinates of points \uparrow in $\mathbb{R}P^3$,
 v_2

It is enough to show that if $B \rightarrow P_4$ are in

general position then is a transformation taking $v_i \rightarrow P_i$.

Consider a matrix $\left[\hat{w}_1 \mid \hat{w}_2 \mid \hat{w}_3 \right] = T$.

Observe $T(\hat{v}_1) = \hat{w}_1$ and similarly.

So $T(v_i) = p_i$ iff $\hat{w}_i = \lambda_i \hat{p}_i$ for some $\lambda_i \neq 0$,
 $i = 1, 2, 3$.

Place our transformations must have the form

$$T = \left[\lambda_1 \hat{p}_1 \mid \lambda_2 \hat{p}_2 \mid \lambda_3 \hat{p}_3 \right] \quad \lambda_i \neq 0.$$

$$\text{Then } T \hat{v}_4 = \lambda_1 \hat{p}_1 + \lambda_2 \hat{p}_2 + \lambda_3 \hat{p}_3.$$

We want this to equal $\lambda_4 \hat{p}_4$ for some $\lambda_4 \neq 0$.

Let's try with $\lambda_4 = 1$. We want to solve

$$\left[\hat{p}_1 \mid \hat{p}_2 \mid \hat{p}_3 \right] \begin{bmatrix} \lambda_1 \\ \lambda_2 \\ \lambda_3 \end{bmatrix} = \hat{p}_4$$

Claim: $\hat{P}_1, \hat{P}_2, \hat{P}_3$ are linearly independent. Indeed, if they

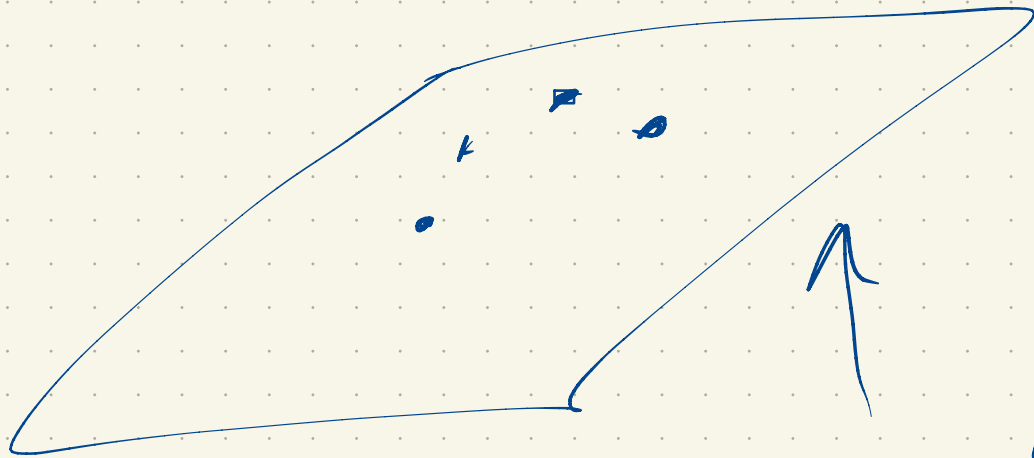
were lin. dependent

there is a plane thru O

containing all three, in

which case P_1, P_2, P_3

lie on a common projective
line.



So: there exists a unique solution $\begin{bmatrix} \lambda_1 \\ \vdots \\ \lambda_3 \end{bmatrix}$.

We are done so long as we can show each $\lambda_i \neq 0$.

$$\lambda_1 \hat{P}_1 + \lambda_2 \hat{P}_2 = \hat{P}_4$$

This is ruled out because P_1, \dots, P_4 are in general position.

