

$$\vec{V} = \langle P, Q, R \rangle$$

$$\vec{\nabla} \cdot \vec{V} = \partial_x P + \partial_y Q + \partial_z R$$

$$\text{Curl} \quad \text{curl } \vec{V} \quad \vec{\nabla} \times \vec{V}$$

How to compute?

$$\begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ \partial_x & \partial_y & \partial_z \\ P & Q & R \end{vmatrix} = (R_y - Q_z)\hat{i} - (R_x - P_z)\hat{j} + (Q_x - P_y)\hat{k}$$

$$= \frac{\partial P}{\partial y} + \frac{\partial Q}{\partial x}$$

$$\vec{V} = \langle P, Q \rangle$$

$$\vec{V} = \langle xz, xy^2z, -e^{2y} \rangle$$

$$\vec{\nabla} \times \vec{V} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ \partial_x & \partial_y & \partial_z \\ xz & xy^2z & -e^{2y} \end{vmatrix} = (-2e^{2y} - xy^2) \hat{i} - (-x) \hat{j} + (y^2z) \hat{k}$$

Two identities: f

$$\vec{\nabla} \times (\vec{\nabla} f) = \vec{0}$$

$$\vec{\nabla} f = \langle f_x, f_y, f_z \rangle$$

$$\vec{\nabla} \times \vec{\nabla} f = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ \partial_x & \partial_y & \partial_z \\ f_x & f_y & f_z \end{vmatrix} = (f_{zy} - f_{yz}) \hat{i} - (f_{zx} - f_{xz}) \hat{j} + (f_{yx} - f_{xy}) \hat{k} = \vec{0}$$

$$(f_{yx} - f_{xy}) \hat{k} = \vec{0}$$

$$\vec{W} = \vec{\nabla} f$$

\hookrightarrow "a potential"

If $\vec{\nabla} \times \vec{W} \neq 0$ then \vec{W} is not conservative.

Conversely if $\vec{\nabla} \times \vec{W} = 0$ and the domain of \vec{W} is simply connected (no hole) then \vec{W} is conservative

(boxes and balls are always ok)



$$\vec{\nabla} \cdot \left(\underbrace{\vec{\nabla} \times \vec{V}}_{\substack{\partial^2 P \\ \partial^2 Q \\ \partial^2 R}} \right) = 0$$

If \vec{W} satisfies $\vec{\nabla} \cdot \vec{W} = 0$ then on boxes or balls

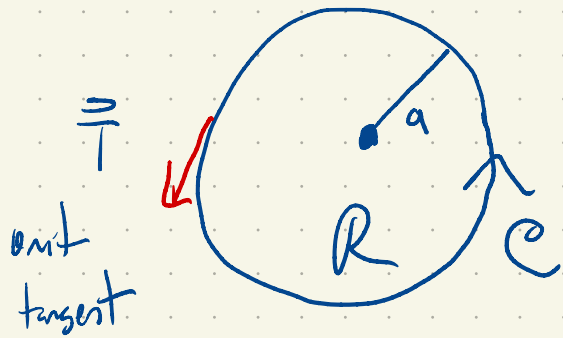
there exists a vector field \vec{V} where $\vec{W} = \vec{\nabla} \times \vec{V}$

$$\vec{\nabla} \cdot (\vec{\nabla} f) = \Delta f = \partial_x^2 f + \partial_y^2 f + \partial_z^2 f$$

↑
Laplacian

$\Delta f = 0$ is rare and special ("harmonic")

$$\vec{V} = \langle P, Q \rangle \quad (\text{velocity})$$



$$\frac{1}{2\pi a} \oint_C \vec{V} \cdot d\vec{r} = \frac{1}{2\pi a} \oint_C \underbrace{\vec{V} \cdot \vec{T}}_{\substack{\text{amount of } \vec{V} \text{ tangential} \\ \text{to the circle} \\ \text{(with sign)}}} ds$$

→ average velocity around the circle

distance around is $2\pi a$

$$\frac{1}{(2\pi a)^2} \oint_C \vec{V} \cdot d\vec{r} = \frac{1}{\substack{\text{time to go} \\ \text{around the circle}}}$$

rotations per time
kind of angular velocity

$$\frac{1}{(2\pi a)^2} \oint_C \vec{V} \cdot d\vec{r} = \frac{1}{(2\pi a)^2} \iint_R -P_y + Q_x \, dx \, dy$$

$$= \frac{1}{4\pi} \left[\frac{1}{\pi a^2} \iint_R (-P_y + Q_x) \, dx \, dy \right]$$

$$\text{area}(R) = \pi a^2$$

average value of $(-P_y + Q_x)$

over the circle.

$\frac{1}{4\pi} (-P_y + Q_x)$ is the angular velocity in cycles/time
over an infinitesimally small circle.



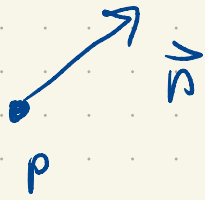
$\frac{1}{2} (-P_y + Q_x)$ is angular velocity in radians/time
over an infinitesimally small circle

"circulation"

cont. \vec{V} has a job:

pick a location p

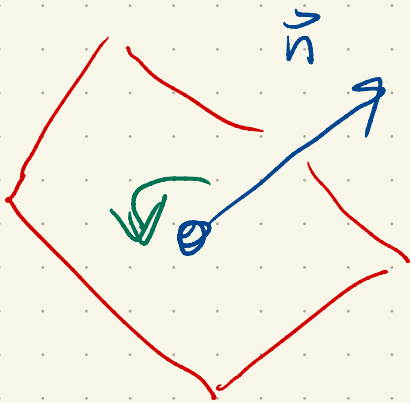
pick a unit normal vector at p , call it \vec{n}



$\frac{1}{2} (\vec{\nabla} \times \vec{V}) \cdot \vec{n}$ is the circulation (red/two)

of the fluid in the plane
perpendicular to \vec{n}

as seen from \vec{n} .



$$\vec{V} = e^{-x^2} \hat{j}$$



$$\begin{aligned} \vec{\nabla} \times \vec{V} &= \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ \partial_x & \partial_y & \partial_z \\ 0 & e^{-x^2} & 0 \end{vmatrix} = 0\hat{i} + 0\hat{j} - 2xe^{-x^2} \hat{k} \\ &= -2xe^{-x^2} \hat{k} \end{aligned}$$

$$(\vec{\nabla} \times \vec{V}) \cdot \hat{k} = -2xe^{-x^2}$$