

P (1,0,2)

$$5(x-1) + 14(y-0) - 16(z-2) = 0$$

Given $x+y+z=1$ what's the line of intersection?

$$x-2y+3z=1$$



direction

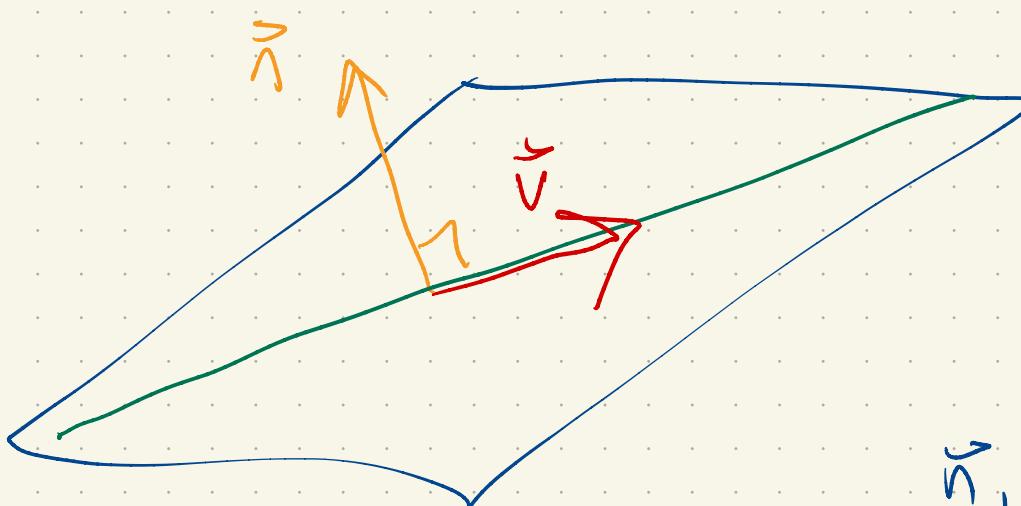
perpendicular

to both normal

vectors

$$\vec{n}_1 = \langle 1, 1, 1 \rangle$$

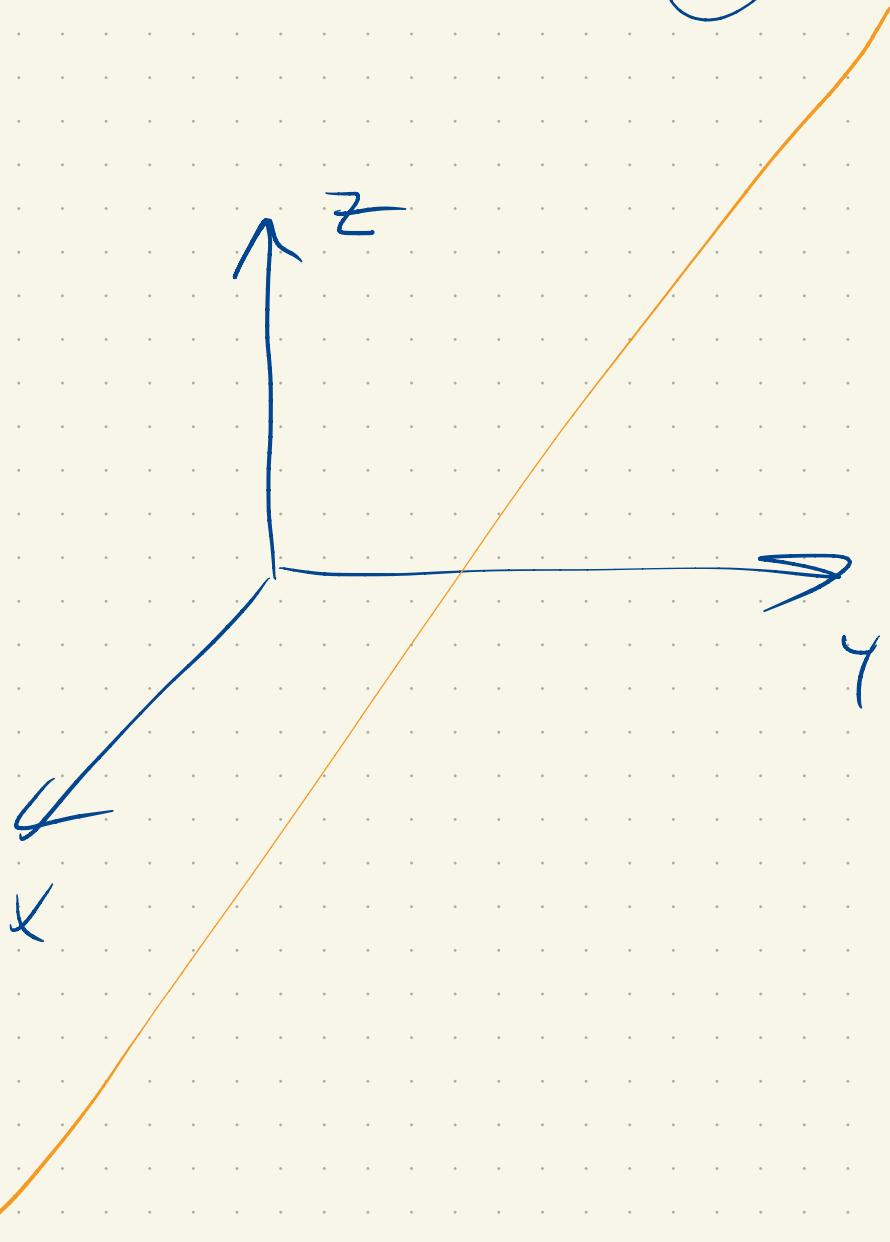
$$\vec{n}_2 = \langle 1, -2, 3 \rangle$$



$$\vec{v} = \vec{n}_1 \times \vec{n}_2 - 3$$

We need a single point on the line.

$$= \langle 5, -2, -1 \rangle$$



Find the spot where

$$x = 0,$$

$$(0, y, z)$$

$$x + y + z = 1$$

$$x - 2y + 3z = 1$$

$$y + z = 1$$

$$y + z = -2y + 3z$$

$$-2y + 3z = 1$$

$$3y = 2z$$

$$y = \frac{2}{3}z$$

$$\frac{2}{3}z + z = 1$$

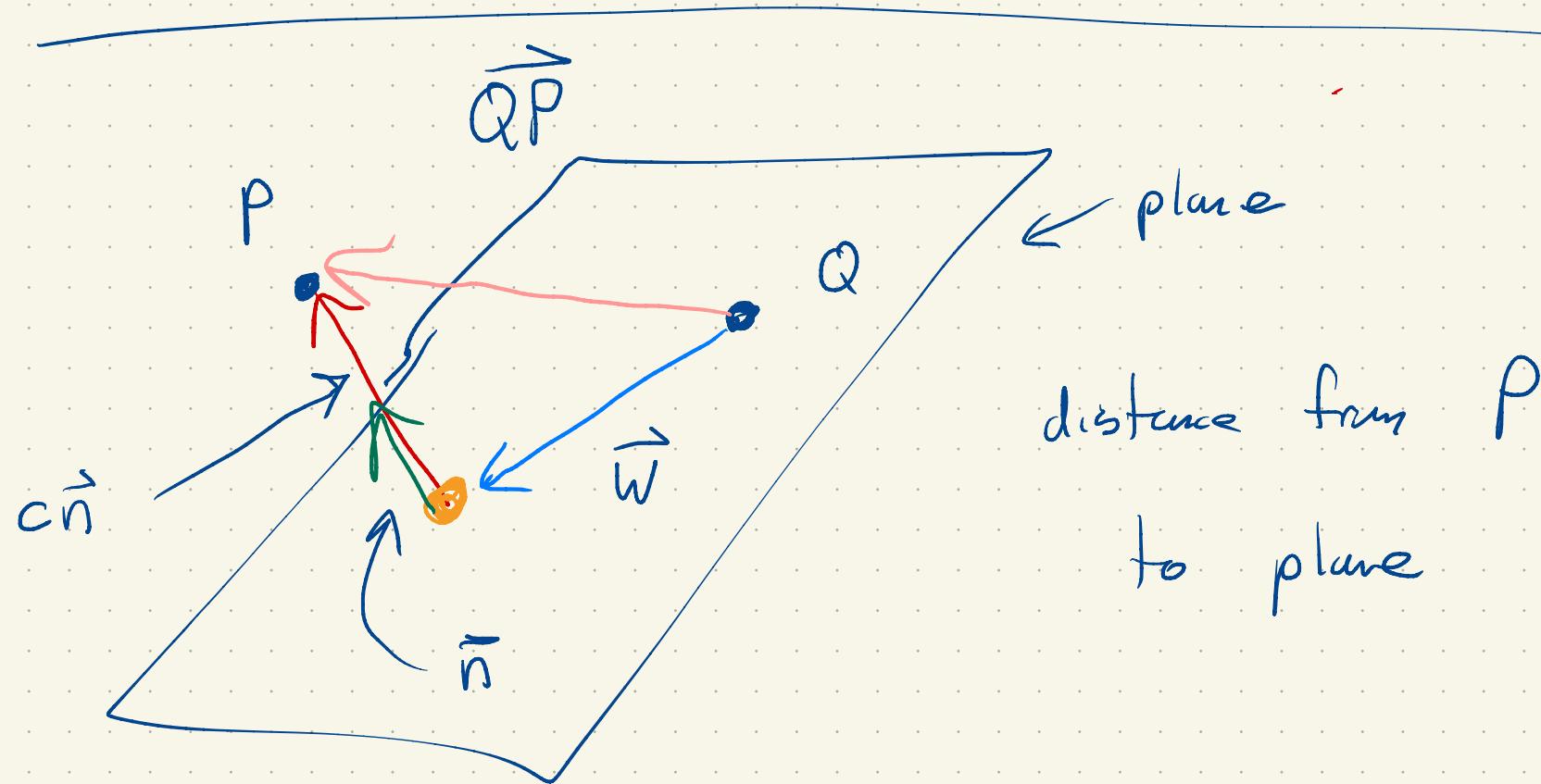
$$\frac{5}{3}z = 1$$

$$z = \frac{3}{5}, y = \frac{2}{5}$$

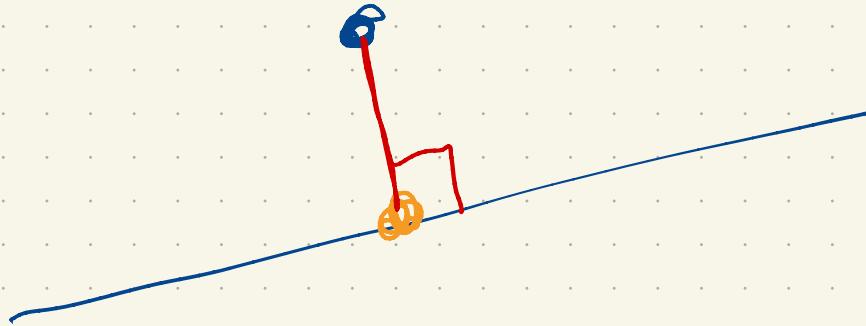
$$(0, \frac{2}{5}, \frac{3}{5}) \leftarrow \text{point on line } \therefore$$

$$\langle 5, -2, -1 \rangle \leftarrow \text{tangent to line}$$

$$\vec{r}(t) = \left\langle 0, \frac{2}{5}, \frac{3}{5} \right\rangle + t \left\langle 5, -2, -1 \right\rangle$$



$$\vec{QP} = \vec{w} + c\vec{n}$$



$$\text{dist is } \|c\vec{n}\| = |c| \|\vec{n}\|$$

$$\vec{QP} = \vec{w} + c \vec{n}$$

$$\vec{n} \cdot (\vec{QP}) = \vec{n} \cdot (\vec{w} + c \vec{n})$$

$$= 0 + c (\vec{n} \cdot \vec{n})$$

$$= c \|\vec{n}\|^2$$

$$\frac{\vec{n} \cdot (\vec{QP})}{\|\vec{n}\|} = c \|\vec{n}\|$$

$|c| \|\vec{n}\|$

$$\frac{|\vec{n} \cdot (\vec{QP})|}{\|\vec{n}\|} = |c| \|\vec{n}\| = \text{dist from } P \text{ to plane.}$$

$$Q = (-1, 1, 2)$$

$$\vec{n} = \langle 3, -2, 1 \rangle$$

$$\begin{aligned}\|\vec{n}\| &= \sqrt{3^2 + (-2)^2 + 1^2} \\ &= \sqrt{9 + 4 + 1}\end{aligned}$$

$$3x - 2y + z = -3$$

$$P = (0, 0, 1)$$

$$= \sqrt{14}$$

$$\langle 0, 0, 1 \rangle - \langle -1, 1, 2 \rangle$$

$$= \langle 1, -1, -1 \rangle = \overrightarrow{QP}$$

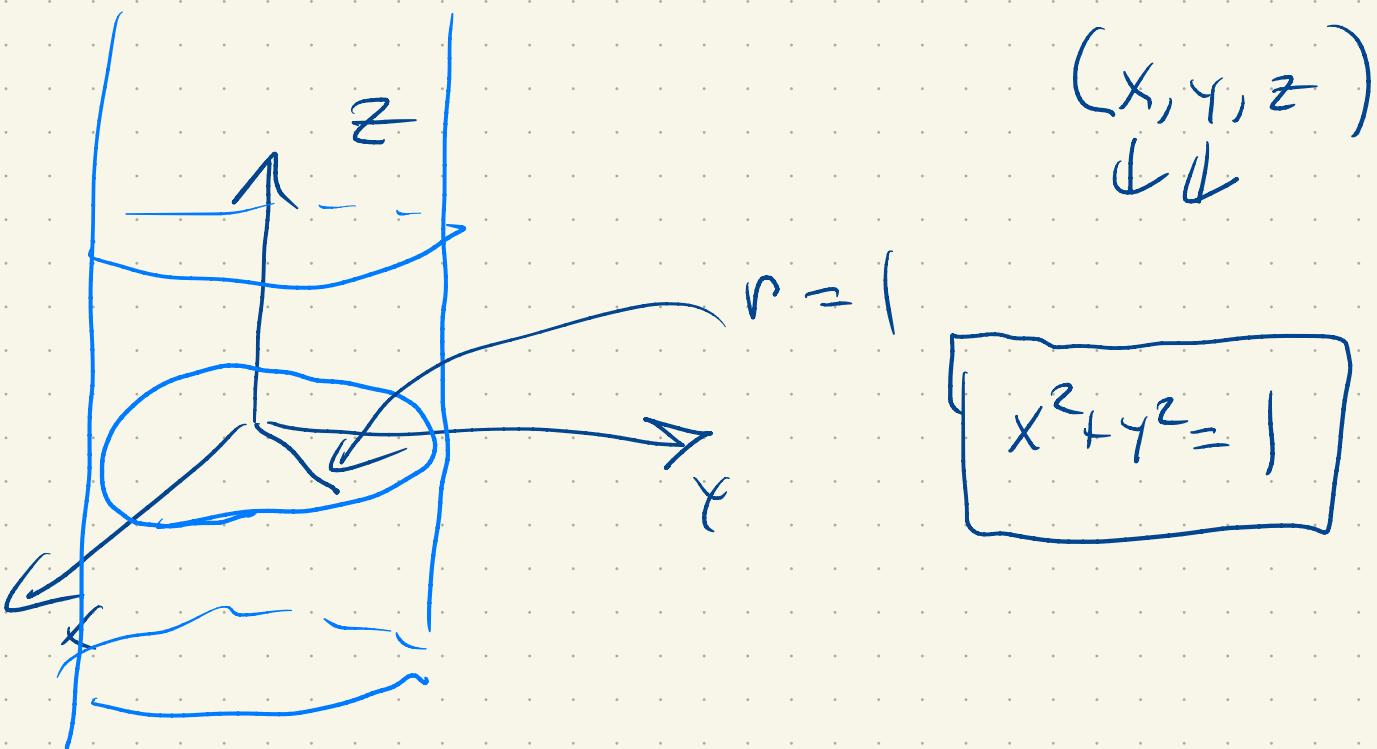
$$\vec{n} = \langle 3, -2, 1 \rangle$$

$$\vec{n} \cdot \overrightarrow{QP} = \langle 3, -2, 1 \rangle \cdot \langle 1, -1, -1 \rangle$$

$$= 3 + 2 - 1 = 4$$

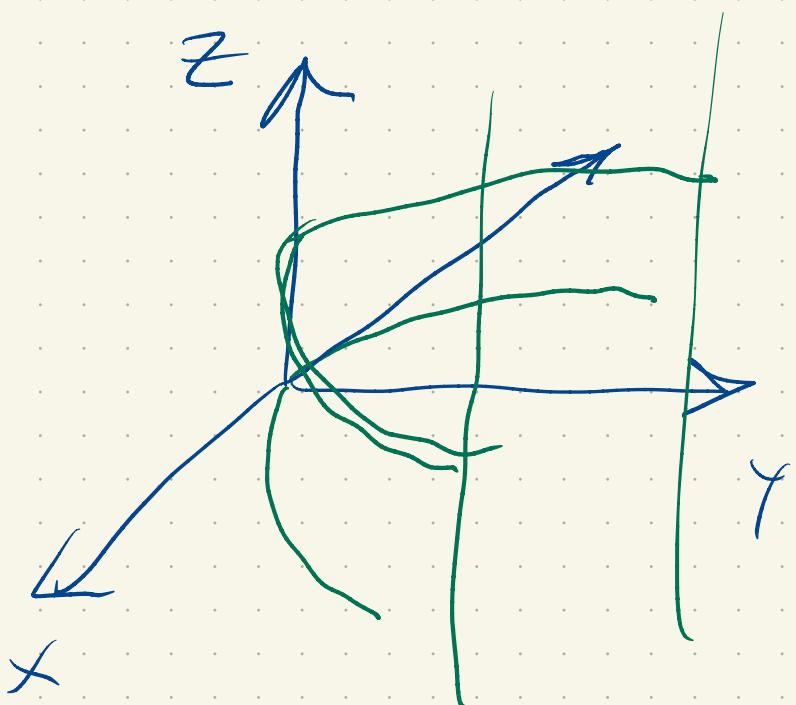
$$\text{dist} = \frac{|\vec{n} \cdot \overrightarrow{QP}|}{\|\vec{n}\|} = \frac{|4|}{\sqrt{4}} = \frac{4}{\sqrt{4}}$$

Surfaces in 3-d (Section 2.6)

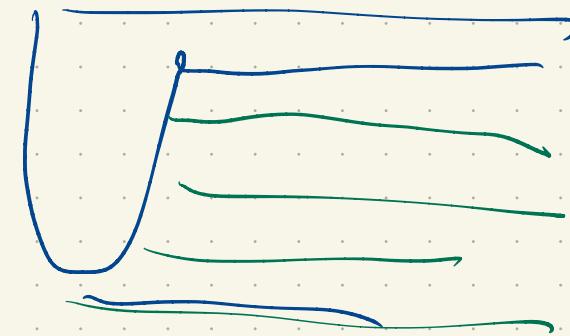


$$y = x^2 \quad (3-d)$$

$$z = x^2$$



"generalized cylinder"



Old friends
(2-d)

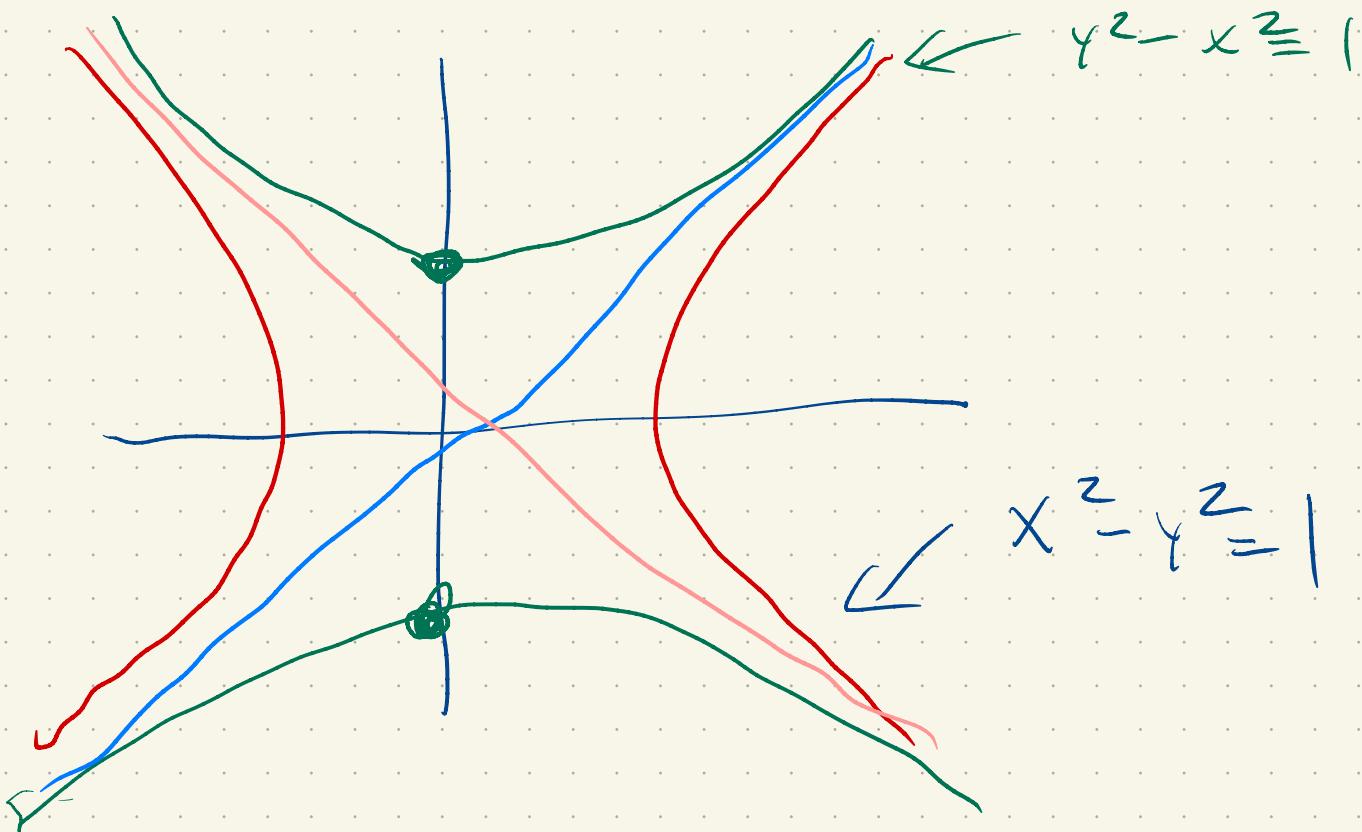
$$x^2 + y^2 = 3$$

circle
centered at
origin w/ radius
3

$$y = x^2$$

parabola

$$y^2 - x^2 = 1$$



$$x^2 - y^2 = 1$$

$$x^2 - y^2 = 0$$

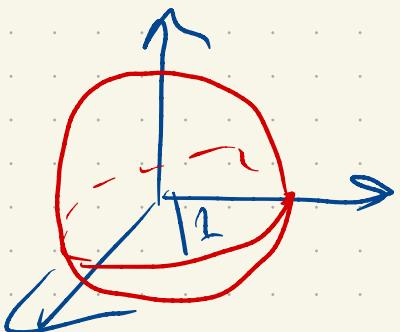
$$x^2 = y^2$$

$$x = \pm y$$

dist squared sum

$$x^2 + y^2 + z^2 = 1$$

(x, y, z) to $(0, 0, 0)$



$$x^2 + y^2 + z^2 = 5$$

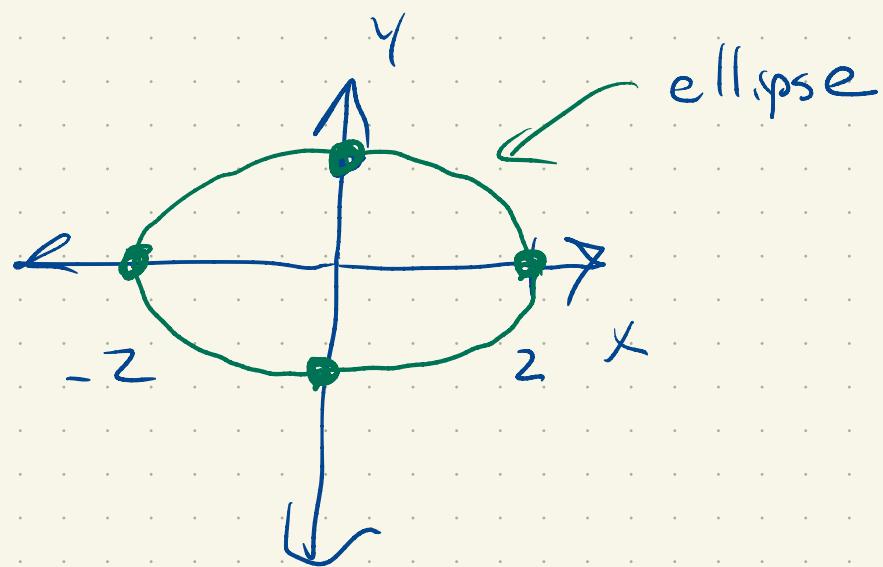
$$r^2$$

sphere with
radius $\sqrt{5}$

$$\left(\frac{x}{2}\right)^2 + y^2 + z^2 = 1$$

$(z, 0)$

$$\left(\frac{x}{2}\right)^2 + y^2 = 1$$



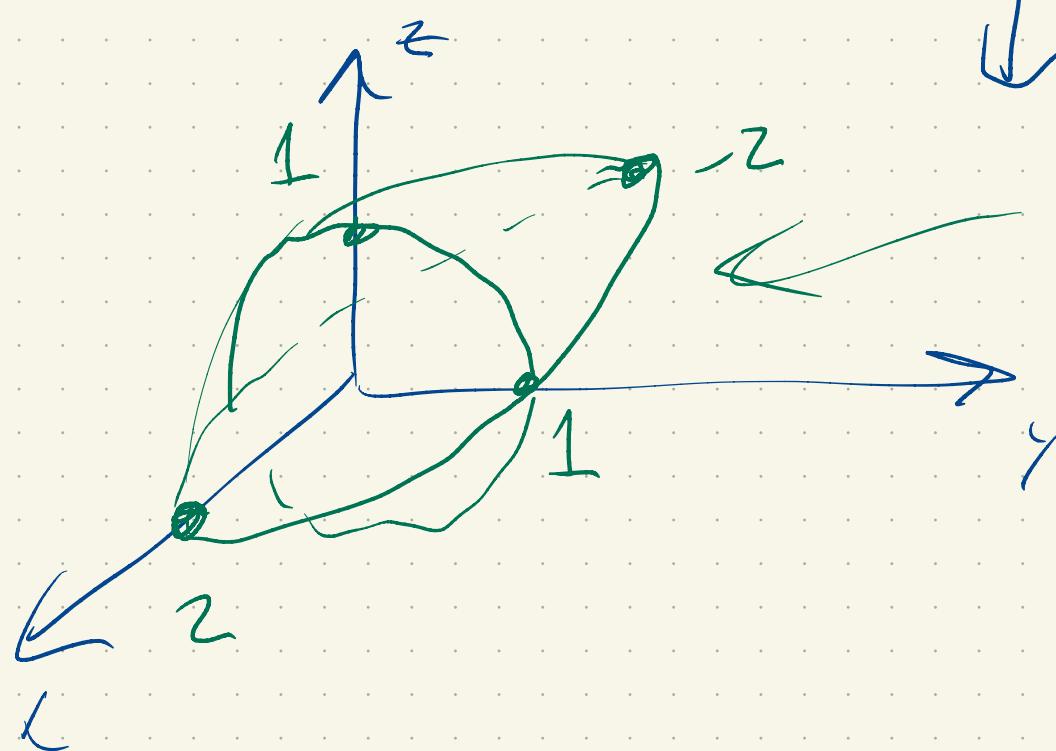
z

1

-2

egg

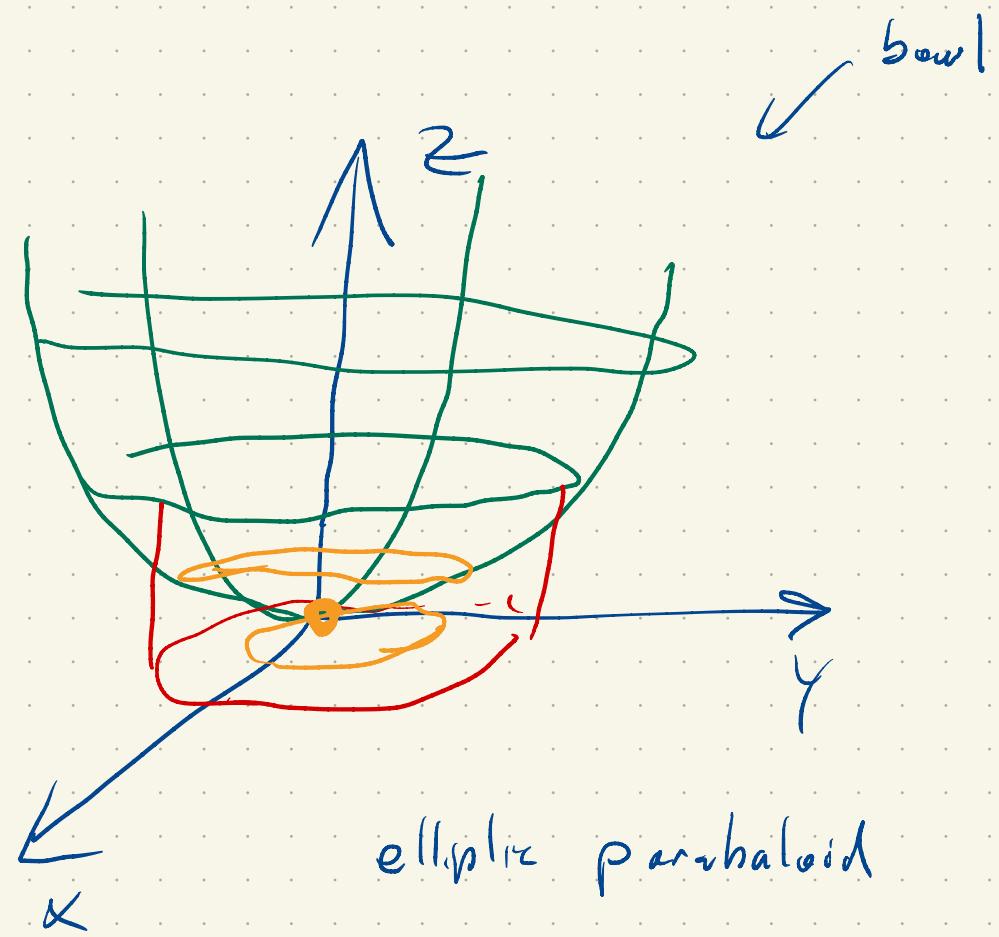
ellipsoid



$$z = x^2 + y^2$$

$$z = 1$$

$$x^2 + y^2 = 1$$



$$z = x^2 - y^2$$

