Recall

 $f(x) \rightarrow continuous$ f(x) = 0



Given an application of bisection:

- 1. How good an approximation is the result?
- 2. How much work is needed to compute the result?

Given an application of bisection:

 $f(x_{a,a,t}) = 0$ 

- 1. How good an approximation is the result?
- 2. How much work is needed to compute the result?

Notation:

Cu = Xexad

- $a_k$ ,  $b_k$ : the interval endpoints at step k
- $m_k = (a_k + b_k)/2$ : the midpoint of interval k
- $e_k = \frac{1}{2} x_{\text{exact}} m_k^2$  the **absolute error** at step k



$$\begin{aligned}
 log(lem]) &= mk + b \\
 log_{2} = logZ \\
 log_{2} = logZ \\
 log_{10} = log(l/2)? \\
 lem| &= e^{mk + b} \\
 lem| &= e^{mk + b} \\
 = e^{mk} \cdot e^{b} \\
 = (e^{b}) (e^{m})^{k} \\
 = C \propto^{k} \\
 lem| \sim C (\frac{l}{2})^{k}$$

$$\begin{vmatrix} b_{2} - a_{2} \end{vmatrix} = \frac{1}{2} \begin{vmatrix} b_{1} - a_{1} \end{vmatrix}$$
$$\begin{vmatrix} b_{3} - a_{3} \end{vmatrix} = \frac{1}{2} \begin{vmatrix} b_{2} - a_{2} \end{vmatrix} = \frac{1}{2} \frac{1}{2} \begin{vmatrix} b_{1} - a_{1} \end{vmatrix}$$
$$= \left(\frac{1}{2}\right)^{2} \begin{vmatrix} b_{1} - a_{1} \end{vmatrix}$$
$$\begin{vmatrix} b_{4} - a_{4} \end{vmatrix} = \left(\frac{1}{2}\right)^{3} \begin{vmatrix} b_{1} - a_{1} \end{vmatrix}$$
$$\begin{vmatrix} b_{k} - a_{k} \end{vmatrix} = \left(\frac{1}{2}\right)^{k-1} \begin{vmatrix} b_{1} - a_{1} \end{vmatrix}$$

$$\begin{vmatrix} b_k - a_k \end{vmatrix} = \begin{pmatrix} 1 \\ 2 \end{pmatrix} \begin{vmatrix} b_l - a_l \end{vmatrix}$$

error at stepk us. | bx - axl?



error 5 1 bk-ak

ever  $\leq \frac{1}{2} \begin{pmatrix} 1 \\ 2 \end{pmatrix}^{k-1} \begin{vmatrix} b_i - a_i \end{vmatrix}$  $= \begin{pmatrix} 1 \\ 2 \end{pmatrix}^k \begin{vmatrix} b_i - a_i \end{vmatrix}$ 

#### Labor per Digit

Gaining a digit of accuracy nears de weasing the error by a factor of To  $\log_2\left(\binom{1}{z}^{\beta}\right) = \log_2\left(\binom{1}{10}\right)$  $\beta \cdot (-1) = \log_2(1_0)$  $\begin{pmatrix} 1 \\ 3,3 \\ -2 \end{pmatrix} = -10$ 

## Labor per Digit



- Need to have a guess for the initial interval.
- Some (rare) root cannot be found: F(x) = x<sup>2</sup> never changes sign.
- Workload seems fair: every 3.3 steps we gain a digit. But we can do better!

### Newton's Method (I)

Math 426

University of Alaska Fairbanks

September 4, 2020



### **MVT** Rewritten

$$f'(\xi) = \frac{f(b) - f(a)}{b - a}.$$

$$f(b) = f(a) + f'(\xi) \cdot (b - a)$$

$$f(x) = f(a) + f'(\xi) \cdot (x - a)$$

$$approximation \quad error$$