

# Programming Constructs

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# if

Executes code if a condition holds.

## Example

```
1 x = 3;  
2  
3 if x>0  
4     disp(" positive")  
5 end
```

# if

Executes code if a condition holds.

## Example

```
1 x = 3;  
2  
3 if x>0  
4     disp(" positive")  
5 end
```

## Output

```
positive
```

# if

Executes code if a condition holds.

## Example

```
1 x = -3;  
2  
3 if x>0  
4     disp(" positive")  
5 end
```

# if

Executes code if a condition holds.

## Example

```
1 x = -3;  
2  
3 if x>0  
4     disp(" positive")  
5 end
```

## Output

# if/else

Executes a block of code if a condition holds, and a different block of code otherwise.

## Example

```
1 x = -7;  
2  
3 if x>0  
4     disp(" positive")  
5 else  
6     disp(" negative")  
7 end
```

# if/else

Executes a block of code if a condition holds, and a different block of code otherwise.

## Example

```
1 x = -7;  
2  
3 if x>0  
4     disp(" positive")  
5 else  
6     disp(" negative")  
7 end
```

## Output

```
negative
```

# for

Repeats a block of code a number of times, updating the value of a variable on each iteration.

## Example

```
1 for j = 1:3  
2     disp(j);  
3 end
```



# for

Repeats a block of code a number of times, updating the value of a variable on each iteration.

## Example

```
1 for j = 1:3  
2     disp(j);  
3 end
```

## Output

1

2

3