

Last class: introduced the notion of a parameterized curve in spacetime.

Suppose we have a particle (observer, planet, etc.)
electron

and you wish to describe its motion in your inertial world system.

At each time t you know the location $\vec{x}(t)$ of the particle. From this you obtain a curve

$$\alpha(t) = \begin{bmatrix} t \\ \vec{x}(t) \end{bmatrix}$$

Some other observer could do the same thing

$$\hat{\alpha}(\hat{t}) = \begin{bmatrix} \hat{t} \\ \hat{\vec{x}}(\hat{t}) \end{bmatrix}.$$

And you could convert:

$$\begin{bmatrix} ct \\ x \end{bmatrix} = \gamma \begin{bmatrix} C & S \\ S & C \end{bmatrix} \begin{bmatrix} c\hat{t} \\ \hat{x}(\hat{t}) \end{bmatrix}$$

$$ct = \gamma (C c\hat{t} + S \hat{x}(\hat{t}))$$

$$x = \gamma (S c\hat{t} + C \hat{x}(\hat{t}))$$

I.e.

$$\alpha(t) = \begin{bmatrix} t \\ x(t) \end{bmatrix}$$

$$\beta(\hat{t}) = \begin{bmatrix} \gamma C \hat{t} + \gamma S \hat{x}(\hat{t}) \\ \gamma S c\hat{t} + C \hat{x}(\hat{t}) \end{bmatrix}$$

are two equally valid descriptions of the same particle in your coordinate system.

The only thing that is different is the parameter t vs \hat{t} used to describe the curve

So we'll be agnostic

$$\alpha(s) = \begin{bmatrix} t(s) \\ \vec{x}(s) \end{bmatrix}$$

$$\alpha'(s) = \begin{bmatrix} t' \\ \vec{x}' \end{bmatrix}$$

Your observed velocity: $v = \frac{d\vec{x}/ds}{dt/ds}$

$$C\alpha(s) = \begin{bmatrix} ct(s) \\ \vec{x}(s) \end{bmatrix}$$

in another system $\hat{\alpha} = C^{-1} L C \alpha + z$

$$\hat{\alpha}' = C^{-1} L C \alpha'$$

$$C \hat{\alpha}' = L C \alpha'$$

So $C\alpha'$ transforms as a vector. For this reason,

we will henceforth write our curves α in

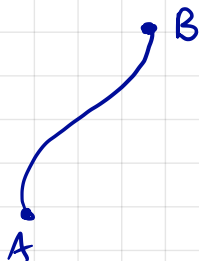
geometric coordinates $\alpha(s) = \begin{bmatrix} ct(s) \\ \vec{x}(s) \end{bmatrix}$

instead of above.

I.e. $x'(s)$ is a vector for each s . Cannot it observe velocity $\leq c$.

$$\frac{|d\vec{x}/ds|}{|dt/ds|} \leq c \Leftrightarrow |d\vec{x}/ds|^2 \leq c^2 \frac{dt^2}{ds^2}$$

$$\Leftrightarrow c^2 \left(\frac{dt}{ds}\right)^2 - \left|\frac{d\vec{x}}{ds}\right|^2 \geq 0$$



How much time elapses for the particle?

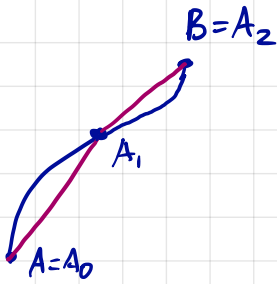


If non accelerating,

$$X = C(B-A) = \begin{bmatrix} c\Delta t \\ \Delta x \end{bmatrix}$$

$$\tau = \frac{1}{c} \sqrt{X^T G X} = \frac{1}{c} \sqrt{g(X, X)}$$

↑
square root of interval, converted to time.



$$\Delta\tau_1 = \frac{1}{c} \sqrt{g(x_1, x_1)}$$

$$\Delta\tau_2 = \frac{1}{c} \sqrt{g(x_2, x_2)}$$

$$x_i = \mathcal{C}(A_i - A_{i-1})$$

$$\Delta\tau = \Delta\tau_1 + \Delta\tau_2$$

For finitely many:



$$E_k = \alpha(s_k) \quad (\text{already in geometric coords})$$

$$X_k = E_k - E_{k-1}$$

$$\Delta\tau = \sum_{k=1}^n \frac{1}{c} \sqrt{g(X_k, X_k)}$$

But, if the steps are really small

$$\begin{aligned} E_{k+1} &= \alpha(s_{k+1}) \approx \alpha(s_k) + \alpha'(s_k) \underbrace{(s_{k+1} - s_k)}_{\Delta s_{k+1}} \\ &= E_k + \alpha'(s_k) \Delta s_{k+1} \end{aligned}$$

$$X_{k+1} \approx \alpha'(s_k) \Delta s_{k+1}$$

$$\frac{1}{c} \sqrt{g(X_k, X_k)} \approx \frac{1}{c} \sqrt{g(\alpha'(s_k), \alpha'(s_k))} \Delta s_k$$

In the limit

$$\Delta \tau = \int_{s_0}^{s_1} \frac{1}{c} \sqrt{g(\alpha'(s), \alpha'(s))} ds$$

Proper time along the curve.

If we set $\tau = 0$ at s_0

$$\tau = \int_{s_0}^s \frac{1}{c} \sqrt{g(\alpha'(s), \alpha'(s))} ds$$

$$\frac{d\tau}{ds} = \frac{1}{c} \sqrt{g(\alpha'(s), \alpha'(s))}$$

↑
conversion factor from parameter s
to proper time.