

## 1. SR 6.3

**Solution:**

The vector from event  $A$  to  $B$  has direction  $U$  and interval  $\sigma$ . Since  $U$  has interval  $c$ ,

$$B = A + \frac{\sigma}{c}U.$$

Similarly,  $C = B + \frac{\tau}{c}V$  and  $C = A + \frac{\tau'}{c}V'$ . Thus

$$A + \frac{\tau'}{c}V' = A + \frac{\sigma}{c}U + \frac{\tau}{c}V.$$

Subtracting  $A$  and multiplying by  $c$  obtains the relation

$$\tau'V' = \sigma U + \tau V.$$

But then

$$\tau'^2 c^2 = g(\tau'V', \tau'V') = g(\sigma U + \tau V, \sigma U + \tau V) = \sigma^2 c^2 + \tau^2 c^2 + 2\sigma\tau g(U, V).$$

In the frame in which the traveler is at rest in the first part of his journey,  $U = (c, 0)$  and  $V = \gamma(v)(c, v)$  so  $g(U, V) = c^2\gamma(v)$ . Thus

$$\tau'^2 = \sigma^2 + \tau^2 + 2\sigma\tau\gamma(v).$$

Since  $v \neq 0$ ,  $\gamma(v) > 1$ . And since  $\tau, \sigma > 0$ ,

$$\tau'^2 = \sigma^2 + \tau^2 + 2\sigma\tau\gamma(v) > \sigma^2 + \tau^2 + 2\sigma\tau = (\sigma + \tau)^2.$$

We conclude that  $\tau' > \sigma + \tau$ .

Of course, in classical mechanics, the time difference between the two paths is identical,  $\tau' = \sigma + \tau$ .

The interesting phenomenon here is that the **longest** path from  $A$  to  $C$  is the one for the non-accelerating traveler.

## 2. SR 6.4

**Solution:**

We may assume the traveler is traveling in the  $t, x$  plane and we will ignore the other directions. So  $\alpha(\tau) = (ct(\tau), x(\tau))$  is its path parameterized by proper time. Now  $\alpha'$  always has length  $c$ ; this is what it means to be parameterized by proper time. So for each  $\tau$  there is a unique rapidity  $\psi(\tau)$  such that the 4-velocity

$$V = \alpha'(\tau) = c(\cosh(\psi), \sinh(\psi)).$$

Taking another derivative with respect to  $\tau$ ,

$$A = \alpha''(\tau) = c(\sinh(\psi), \cosh(\psi)) \frac{d\psi}{d\tau}$$

Since  $(\sinh(\psi), \cosh(\psi))$  is spacelike with interval  $-1$ ,

$$g(A, A) = c^2 \left( \frac{d\psi}{d\tau} \right)^2$$

### 3. SR 6.5

**Solution:**

Let

$$\alpha_A(\tau) = (c^2/a)[\sinh(a\tau/c), -\cosh(a\tau/c)] \quad (1)$$

$$\alpha_B(\tau) = (c^2/a)[\sinh(a\tau/c), \cosh(a\tau/c)] \quad (2)$$

be the paths of the two rockets that are accelerating in opposite directions with acceleration  $a$ . Then

$$Z(\tau) = \alpha_B(\tau) - \alpha_A(-\tau) = \frac{2c^2}{a}[\sinh(a\tau/c), \cosh(a\tau/c)].$$

Thus  $g(Z, Z) = -4c^4/a^2$  for all  $\tau$ . Moreover,

$$\alpha'_A(-\tau) = c[\cosh(-a\tau/c), -\sinh(-a\tau/c)] = c[\cosh(a\tau/c), \sinh(a\tau/c)] \quad (3)$$

$$\alpha'_B(\tau) = c[\cosh(a\tau/c), \sinh(a\tau/c)] \quad (4)$$

which are identical. And

$$g(\alpha'_A(-\tau), Z(\tau)) = \frac{2c^3}{a}[\sinh(a\tau/c)\cosh(a\tau/c) - \sinh(a\tau/c)\cosh(a\tau/c)] = 0.$$

So  $Z$  is a spacelike vector orthogonal to  $\alpha'_A(-\tau)$  and therefore rocket A sees the event  $\alpha_A(-\tau)$  as simultaneous with the event  $\alpha_B(\tau)$ , at a constant distance  $2c^2/a$ . The same holds for rocket B since  $\alpha'_B(\tau) = \alpha'_A(-\tau)$ .

This is a difficult problem to reconcile with our intuition from classical mechanics. The key observation is that as rocket A travels into the future, the parts of B's worldline that A deduces are 'now' actually travel back into the past. So even though A and B are accelerating in opposite directions, in effect A is seeing the course of time for B run in reverse. At each moment the velocities of A and B are deemed equal by A and thus it is no surprise to find that the distance between the rockets remains the same.

Sketching the world lines of A and B it's easy to see, however, that light from rocket A will never reach rocket B. So although B is a constant distance from A, according to A, the rocket A never knows this.

### 4. Let $\kappa(s)$ be a function on $\mathbb{R}$ and let

$$\phi(s) = \frac{1}{c} \int_0^s \kappa(r) dr. \quad (5)$$

Show that

$$\alpha(s) = c \int_0^s (\cosh(\phi(s)), \sinh(\phi(s))) ds \quad (6)$$

is parameterized by proper time and has a 4-acceleration with size  $|\kappa(s)|$ . What does the sign of  $\kappa$  tell you?

**Solution:**

From the Fundamental Theorem of Calculus,

$$\phi'(s) = \frac{1}{c}\kappa(s)$$

and

$$\alpha'(s) = c(\cosh(\phi(s)), \sinh(\phi(s)))$$

Evidently  $g(\alpha', \alpha') = c^2$  and thus  $\alpha$  is parameterized by proper time. Moreover,

$$\alpha''(s) = c(\sinh(\phi(s)), \cosh(\phi(s)))\phi'(s) = (\sinh(\phi(s)), \cosh(\phi(s)))\kappa(s).$$

Therefore  $g(\alpha'', \alpha'') = -\kappa^2$  and curve has acceleration of size  $\kappa$ . Since the  $x$ -component of  $\alpha''$  is  $\cosh(\phi(s))\kappa(s)$ , and since  $\cosh(\phi) > 0$ , the sign of  $\kappa$  determines if the acceleration is to the left or to the right.

5. Using some kind of computer technology, generate a graph of a curve in spacetime with acceleration

$$\kappa(s) = \sin(s) \tag{7}$$

over the interval  $s \in [0, 2\pi]$ .

**Solution:**

We use units in which  $c = 1$ .

Following the recipe from the previous problem, if  $\kappa(s) = \sin(s)$  we can take

$$\phi(s) = \frac{1}{c} \int_0^s \sin(r) dr = 1 - \cos(s)$$

But for purposes of our diagram, it's more convenient to take  $\phi(s) = -\cos(s)$ , which does not change  $\phi'(s)$  and simply corresponds to an overall boost. Then

$$\alpha(s) = \int_0^s (\cosh(\cos(s)), -\sinh(\cos(s))) ds$$

This integration can be computed numerically, e.g. python's `scipy.integrate.quad`.

Here's my code

```
from math import *
from scipy.integrate import quad
import numpy as np
import matplotlib.pyplot as pp

def x(s):
return quad( lambda z: sinh(-cos(z)),0,s)
```

```

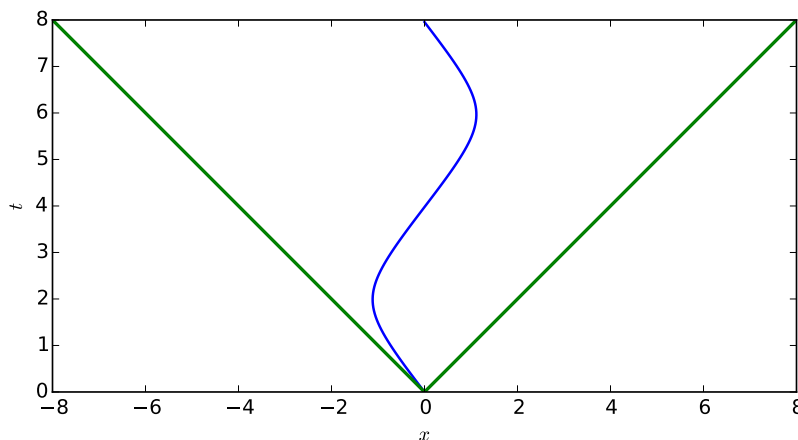
def t(s):
    return quad(lambda z: cosh(-cos(z)),0,s)

tau = np.linspace(0,2*pi,100)

X = [x(s) for s in tau]
T = [t(s) for s in tau]

pp.plot(X,T,color='blue',linewidth=1.5)
tmax = np.max(T)
pp.plot([0,tmax],[0,tmax],color='green',linewidth=2)
pp.plot([0,-tmax],[0,tmax],color='green',linewidth=2)
pp.axis('scaled')
pp.xlabel('$x$')
pp.ylabel('$t$')
pp.savefig('HW5_f1.pdf')
pp.show()

```



## 6. SR 7.1

### Solution:

Before the collision, we have momenta  $P_1$  and  $P_2$  with  $g(P_1, P_1) = M^2 c^2$  and  $g(P_2, P_2) = m^2 c^2$ . After the collision we have momentum  $P = P_1 + P_2$ . Moreover,  $c^2 g(P, P)$  is the square of the rest energy of a particle with momentum  $P$ : after all, in its rest frame  $P =$

$(cm_0, 0)$  and  $c^2 g(P, P) = c^2 c^2 m_0^2 = (m_0 c^2)^2$  as desired. Thus

$$(E')^2 = c^2 g(P, P) = c^2 g(P_1 + P_2, P_1 + P_2) = c^2 g(P_1, P_1) + c^2 g(P_2, P_2) + 2c^2 g(P_1, P_2).$$

Now  $g(P_1, P_1) = c^2 M^2$  and  $g(P_2, P_2) = c^2 m^2$ . Moreover, since  $P_1$  has energy  $E$  in the lab frame,

$$P_1 = (E/c, *).$$

Since  $P_2 = (cm, 0)$  in the lab frame,  $g(P_1, P_2) = (E/c)cm = Em$ . Thus

$$(E')^2 = c^2(c^2 M^2 + c^2 m^2 + 2Em)$$

as desired.